

ARCTIC HEAVY CRUISER

Ship Datacard

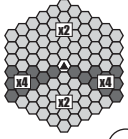
SHIP NAME:

ID:
SQUADRON:

Medium Pulse
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d8 per 1 above
Max Shots/Turn: 2

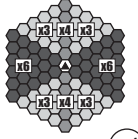
Laser/Pulse Array

This weapon system may fire once in laser mode or once in pulse mode. Or may fire twice in pulse mode. See rules.



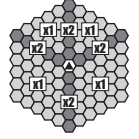
Std Particle Beam

Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: 1d8
Max Shots/Turn: 3



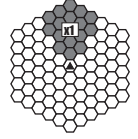
Heavy Laser

Class: Laser
Range: 6/12/18/24
Fire Control: d10/d8/d4
Damage: 4d10 (+1 per die)
Max Shots/Turn: 1



Hvy Part Cannon

Class: Particle
Range: 6/12/18/24
Fire Control: d12/d10/d6
Damage: 6d10 (+3 per die)
Max Shots/Turn: 1/2



Medium Laser
Class: Laser
Range: 4/8/12/16
Fire Control: d10/d8/d4
Damage: 3d10 (-1 per die)
Max Shots/Turn: 1

STRUCTURAL DATA

RATING NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE				I					I																					
SENSORS																														
HVY PART CANNON																														
HVY LASER																														
LASER/PLS ARRAY																														
STD PARTICLE																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

CMD RATING: 8
CMD COST: 4
DEF RATING: 14
ARMOR: 4/4/4
SENSOR: 10
AVAIL: UNIQUE

RACE: EARTH ALLIANCE
CLASS: ARCTIC HEAVY CRUISER
CATEGORY: CAPITAL
YEAR IN SERVICE: 2258
JUMP DRIVE: YES
POINT VALUE: 430

FIGHTER LOADOUTS:

LOADOUT 1 (2258-2261)
STARFURY - 2 FLIGHTS
COST: 530
LOADOUT 2 (2262-PRESENT)
THUNDERBOLT - 2 FLIGHTS
COST: 600

NOTES:

INTERCEPTORS
LEVEL 2

