



# Ship Datacard

## Narn Renkorr Destroyer

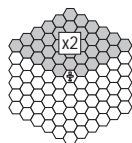
SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

SQUADRON: \_\_\_\_\_

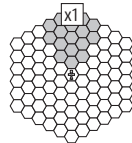
Class: Laser  
Range: 4/8/12/16  
Fire Control: d8/d8/--  
Damage: 2d10  
Max Shots/Turn: 2

Tactical Laser



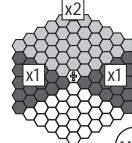
Class: Plasma  
Range: 2/4/6/8  
Fire Control: d10/d8/--  
Damage: 4d8/3d8/2d8/d8  
Max Shots/Turn: 1

Med. Plasma Cannon



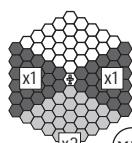
Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6  
Max Shots/Turn: 3x2

Twin Array Prototype



Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: 1d10  
Max Shots/Turn: 3

Lt. Particle Beam



CMD RATING: 4  
CMD COST: 2  
DEF RATING: 14  
ARMOR: 4/3  
SENSOR: 10  
AVAIL: Uncommon

RACE: Narn  
CLASS: Renkorr Destroyer  
CATEGORY : HCV  
YEAR IN SERVICE: 2209  
Jump Drive: No  
POINT VALUE: 230

NOTES:  
Weapon Misfirings (Tactical Lasers)  
Ablated Armor  
Vulnerable to Criticals

### Fighter Loadout:

Loadout 1 (2210+)  
2 Flights Gorith  
Cost: 310

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Tactical Laser																														
Med. Plasma Cannon																														
Twin Array Prototype																														
Lt. Particle Beam																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														