



Nyglum Uzyll Ohr Frigate

SPECS

Class: Medium Ship
 In Service: 2038
 Point Value: 330
 Ramming Factor: 60
 Jump Delay: N/A

MANEUVERING

Turn Cost: 1/3 Speed
 Turn Delay: 1/3 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 1 Thrust
 Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 13 (9)
 Stb/Port Defense: 11 (7)
 Engine Efficiency: 3/1
 Extra Power: +4
 Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

WEAPON DATA

Lightning Rod
 Class: Electromagnetic
 Modes: R(6),S
 Damage: (3d10) x 2
 Range Penalty: -1 per 2 hexes
 Fire Control: +2/+2/-4
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Burst Launcher
 Class: Electromagnetic
 Modes: Pulse
 Damage: 2d6 1d3 times
 Max Pulses: 3
 Pulse Grouping: +1 per 5
 Range Penalty: -1 per hex after range 25
 Fire Control: +3/+2/-
 Intercept Rating: -2
 Rate of Fire: 1 per 2 turns
 Special: +5 to critical rolls.

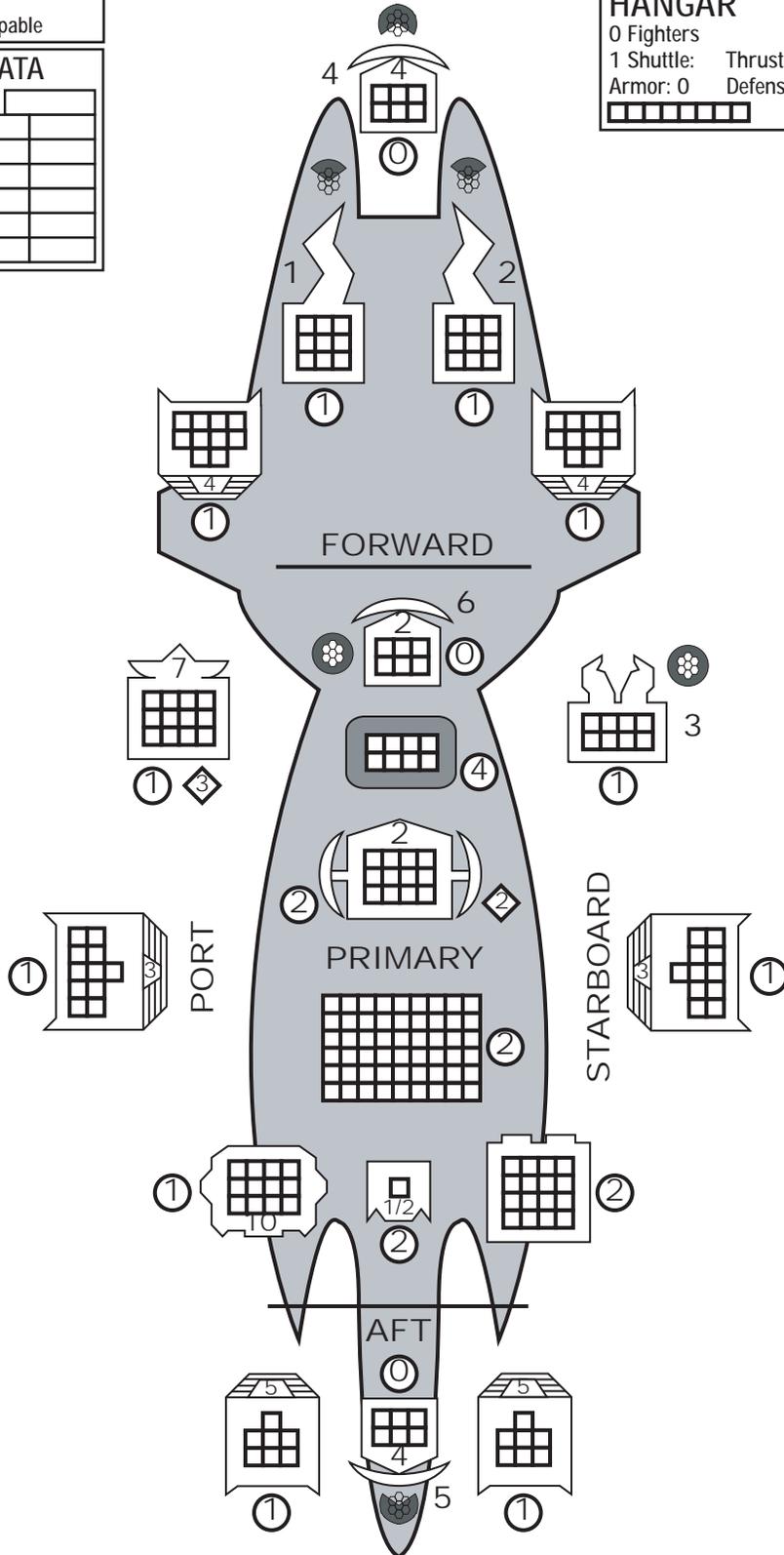
Proto-EM Shield
 Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis () indicates value with shield active.

FORWARD HITS	1-3: Retro Thrust 4-5: Proto-EM Shield 6-9: Lightning Rod 10-16: Structure 17-20: PRIMARY Hit
AFT HITS	1-5: Main Thrust 6-7: Proto-EM Shield 8-16: Structure 17-20: PRIMARY Hit
PRIMARY HITS	1-6: Port/Stb Thrust 7-8: Burst Launcher 9: Proto-EM Shield 10-12: Shield Generator 13-14: Sensors 15: Hangar 16-17: Engine 18-19: Reactor 20: C&C

SPECIAL NOTES	Agile Ship Atmospheric Capable
SENSOR DATA	Defensive EW
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
 0 Fighters
 1 Shuttle: Thrust: 7
 Armor: 0 Defense: 6/9

■■■■■■■■



ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Proto-EM Shield
	Lightning Rod
	Burst Launcher