

# Civilian Bulk Freighter

## SPECS

Class: Hvy Combat Vsl  
In Service: 8670  
Point Value: 150  
Ramming Factor: 150  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 4/3 Speed  
Turn Delay: 4/3 Speed  
Accel/Decel Cost: 4 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 14  
Engine Efficiency: 3/1  
Extra Power: 0  
Initiative Penalty: -6

## WEAPON DATA

**Vulcan Railgun**  
Class: Matter  
Modes: Standard  
Damage: 1d6+5  
Range Penalty: -2 per 3 hexes  
Fire Control: +2/+2/+2  
Intercept Rating: -2 (Ballistic)  
Rate of Fire: 1 per turn

## FORWARD HITS

1-4: Retro Thrust  
5-7: Vulcan Railgun  
8-12: Cargo  
13-18: Forward Struct  
19-20: PRIMARY Hit

## AFT HITS

1-4: Main Thrust  
5-6: Vulcan Railgun  
7-8: Hangar  
9-11: Cargo  
12-18: Aft Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

1-6: Primary Structure  
7-12: Port/Stb Thrust  
13-14: Sensors  
15-17: Engine  
18-19: Reactor  
20: C & C

## SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

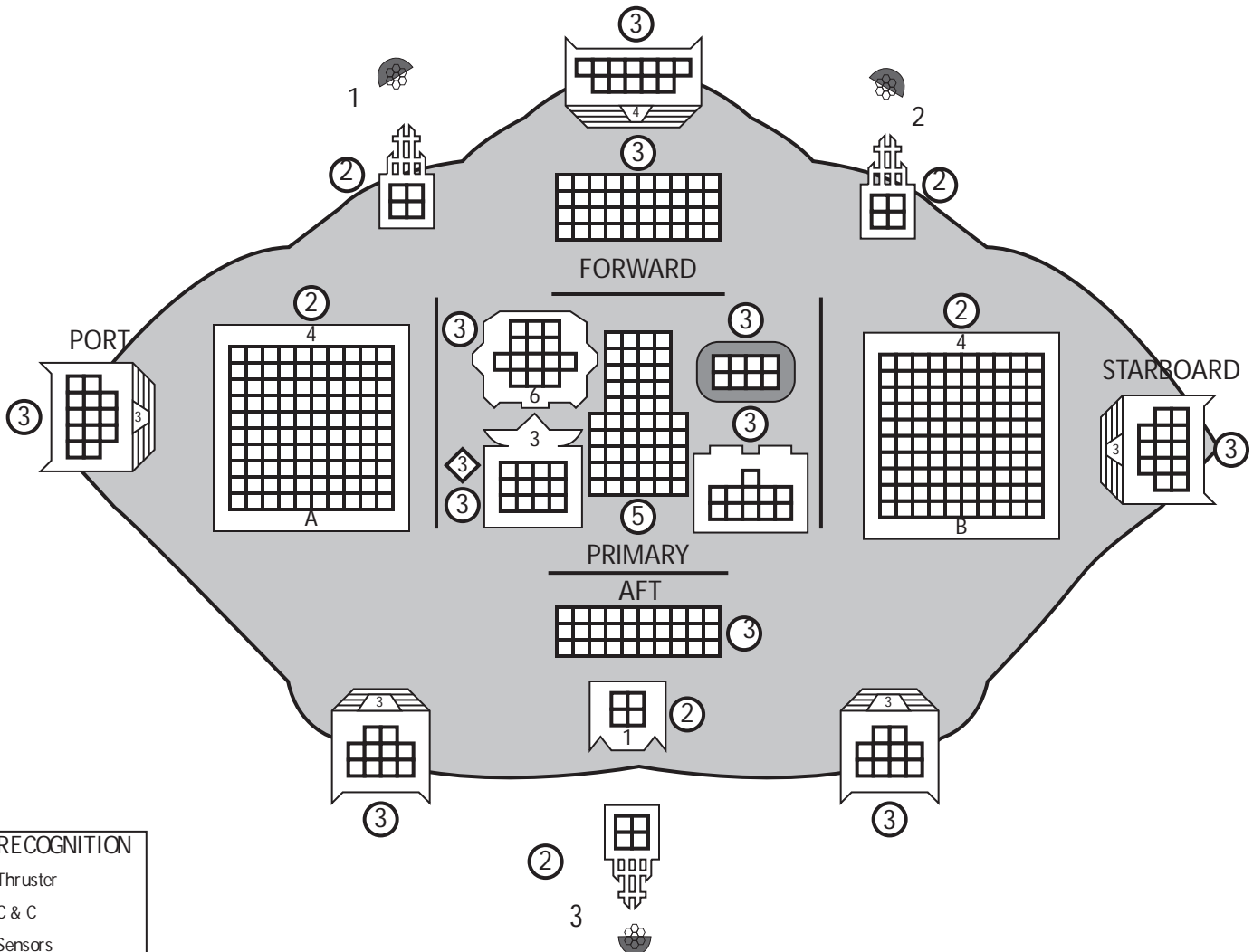
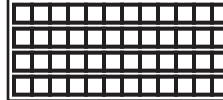
Target # 6

## SPECIAL NOTES

Antiquated Sensors  
Atmosphere Capable

## HANGAR

0 Fighters  
4 Cargo Shuttles: Thrust: 3  
Armor: 0 Defense: 12/12



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Vulcan Railgun