



# Courata Thusaro Escort Cruiser

### SPECS

Class: Capital Ship  
 In Service: 1792  
 Point Value: 500  
 Ramming Factor: 210  
 Jump Delay: N/A

### MANEUVERING

Turn Cost: 2/3 Speed  
 Turn Delay: 2/3 Speed  
 Accel/Decel Cost: 3 Thrust  
 Pivot Cost: 3+3 Thrust  
 Roll Cost: 3+3 Thrust

### COMBAT STATS

Fwd/Aft Defense: 16  
 Stb/Port Defense: 16  
 Engine Efficiency: 5/1  
 Extra Power: 0  
 Initiative Bonus: +1

### WEAPON DATA

**Laser Assault Cannon**  
 Class: Laser  
 Modes: Raking (15)  
 Damage: 3d10+5  
 Range Penalty: -1 per 3 hexes  
 Fire Control: +3/+1/-7  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 3 turns

**Laser Blaster**  
 Class: Laser  
 Modes: Standard  
 Damage: 1d10+5  
 Range Penalty: -1 per 2 hexes  
 Fire Control: +3/+1/+0  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 2 turns

**Light Particle Beam**  
 Class: Particle  
 Modes: Standard  
 Damage: 1d10+4  
 Range Penalty: -2 per hex  
 Fire Control: +3/+3/+3  
 Intercept Rating: -2  
 Rate of Fire: 1 per turn

**Class-D Missile Rack**  
 Class: Ballistic  
 Missiles: 20  
 Range Penalty: None  
 Fire Control: +3/+3/+3  
 Rate of Fire: 1 per turn  
 Special: Fires only missiles of types A, C, I, or Z.

|            |   |   |   |   |   |   |   |   |   |    |    |    |
|------------|---|---|---|---|---|---|---|---|---|----|----|----|
| Speed      | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| Turn Cost  | 1 | 2 | 2 | 3 | 4 | 4 | 5 | 6 | 6 | 7  | 8  | 8  |
| Turn Delay | 1 | 2 | 2 | 3 | 4 | 4 | 5 | 6 | 6 | 7  | 8  | 8  |

### SENSOR REFIT

|               |      |      |
|---------------|------|------|
| System        | 17xx | 183x |
| Sensor Rating | 6    | 7    |

### 183x Refit

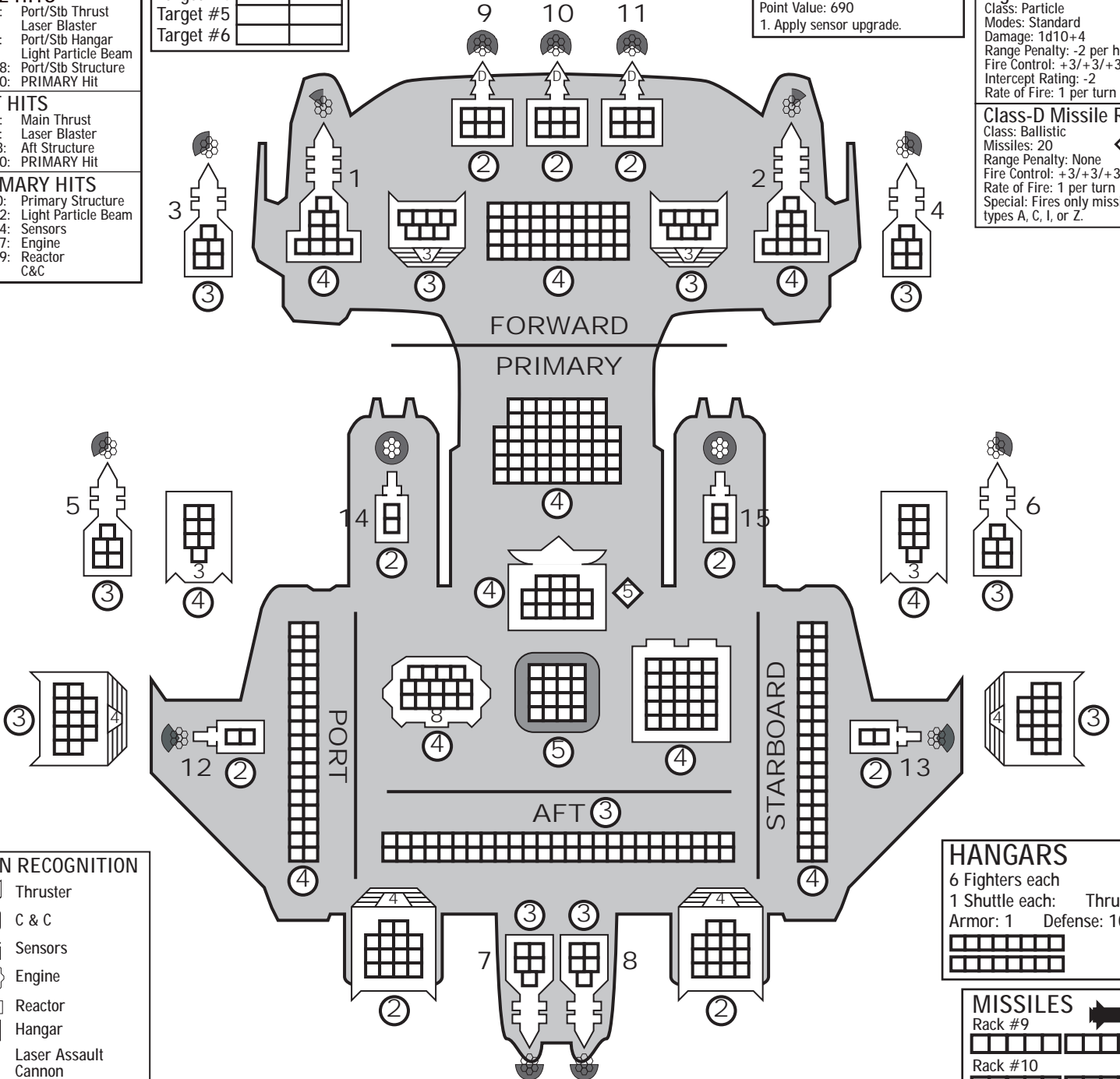
Point Value: 690  
 1. Apply sensor upgrade.

- FORWARD HITS**  
 1-4: Retro Thrust  
 5-7: Laser Assault Cnn  
 8-9: Laser Blaster  
 10-11: Missile Rack  
 12-18: Forward Structure  
 19-20: PRIMARY Hit
- SIDE HITS**  
 1-5: Port/Stb Thrust  
 6: Laser Blaster  
 7-8: Port/Stb Hangar  
 9: Light Particle Beam  
 10-18: Port/Stb Structure  
 19-20: PRIMARY Hit
- AFT HITS**  
 1-6: Main Thrust  
 7-8: Laser Blaster  
 9-18: Aft Structure  
 19-20: PRIMARY Hit
- PRIMARY HITS**  
 1-10: Primary Structure  
 11-12: Light Particle Beam  
 13-14: Sensors  
 15-17: Engine  
 18-19: Reactor  
 20: C&C

**SENSOR DATA**

Defensive EW

|           |  |  |
|-----------|--|--|
| Target #1 |  |  |
| Target #2 |  |  |
| Target #3 |  |  |
| Target #4 |  |  |
| Target #5 |  |  |
| Target #6 |  |  |



- ICON RECOGNITION**
- Thruster
  - C & C
  - Sensors
  - Engine
  - Reactor
  - Hangar
  - Laser Assault Cannon
  - Laser Blaster
  - Class-D Missile Rack
  - Light Particle Beam

**HANGARS**  
 6 Fighters each  
 1 Shuttle each: Thrust: 3  
 Armor: 1 Defense: 10/10

|  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |

**MISSILES**

Rack #9

|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|

Rack #10

|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|

Rack #11

|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|--|