



Lleskath Orlethask Star Fortress

SPECS
 Class: Capital Ship
 In Service: 1914
 Point Value: 7000
 Ramming Ftr: 1150
 Jump Delay: N/A

MANEUVERING
 Turn Cost: N/A
 Turn Delay: N/A
 Accel/Decel Cost: N/A
 Pivot Cost: N/A
 Roll Cost: N/A

COMBAT STATS
 Fwd/Aft Defense: 24
 Stb/Port Defense: 24
 Engine Efficiency: N/A
 Extra Power: N/A
 Initiative Bonus: N/A

WEAPON DATA

Heavy Ion Cannon
 Class: Ion
 Modes: Raking
 Damage: 3d10+10
 Range Penalty: -1 per 5 hexes
 Fire Control: +2/+2/-1
 Intercept Rating: -1
 Rate of Fire: 1 per 3 turns

Dual Ion Cannon
 Class: Ion
 Modes: Raking
 Damage: 2d10+10
 Range Penalty: -1 per 4 hexes
 Fire Control: +2/+2/+0
 Intercept Rating: -1
 Rate of Fire: 1 per turn

Ion Cannon
 Class: Ion
 Modes: Raking
 Damage: 2d10+10
 Range Penalty: -1 per 4 hexes
 Fire Control: +2/+2/+0
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns

SECTION HITS
 1-2: Heavy Ion Cannon
 3-4: Dual Ion Cannon
 5-6: Ion Cannon
 7-8: Dual Ion Bolter
 9: Hangar
 10: Cargo
 11: Reactor
 12-18: Forward Structure
 19-20: PRIMARY Hit

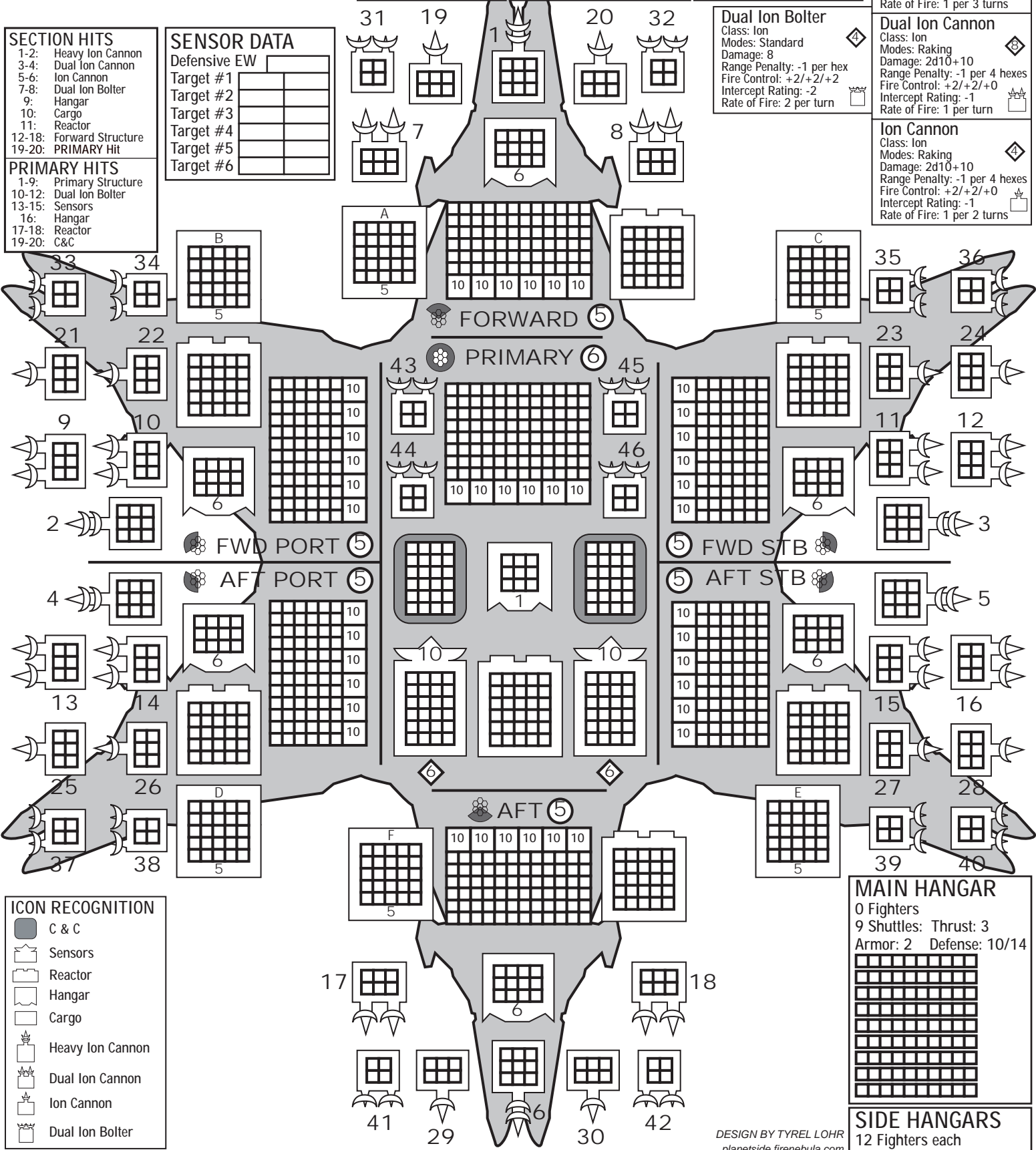
PRIMARY HITS
 1-9: Primary Structure
 10-12: Dual Ion Bolter
 13-15: Sensors
 16: Hangar
 17-18: Reactor
 19-20: C&C

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

Dual Ion Bolter
 Class: Ion
 Modes: Standard
 Damage: 8
 Range Penalty: -1 per hex
 Fire Control: +2/+2/+2
 Intercept Rating: -2
 Rate of Fire: 2 per turn



ICON RECOGNITION

- C & C
- Sensors
- Reactor
- Hangar
- Cargo
- Heavy Ion Cannon
- Dual Ion Cannon
- Ion Cannon
- Dual Ion Bolter

MAIN HANGAR
 0 Fighters
 9 Shuttles: Thrust: 3
 Armor: 2 Defense: 10/14

SIDE HANGARS
 12 Fighters each