

Circasian Cairn Carrier

SPECS

Class: Hvy Combat Vsl
In Service: 1933
Point Value: 275
Ramming Factor: 120
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 16
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +6

WEAPON DATA

Rocket Launcher

Class: Ballistic
Modes: Standard
Damage: 2d6+2
Range Penalty: n/a (max 15)
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per turn

Light Laser Cannon

Class: Laser
Modes: Raking
Damage: 2d10+7
Range Penalty: -1 per hex
Fire Control: +2/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

FORWARD HITS

1-4: Retro Thrust
5-7: Rocket Launcher
8-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Light Laser
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Structure
9-11: Port/Stb Thrust
12-13: Sensors
14-15: Engine
16-18: Hangar
19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

HANGAR

18 Light Fighters

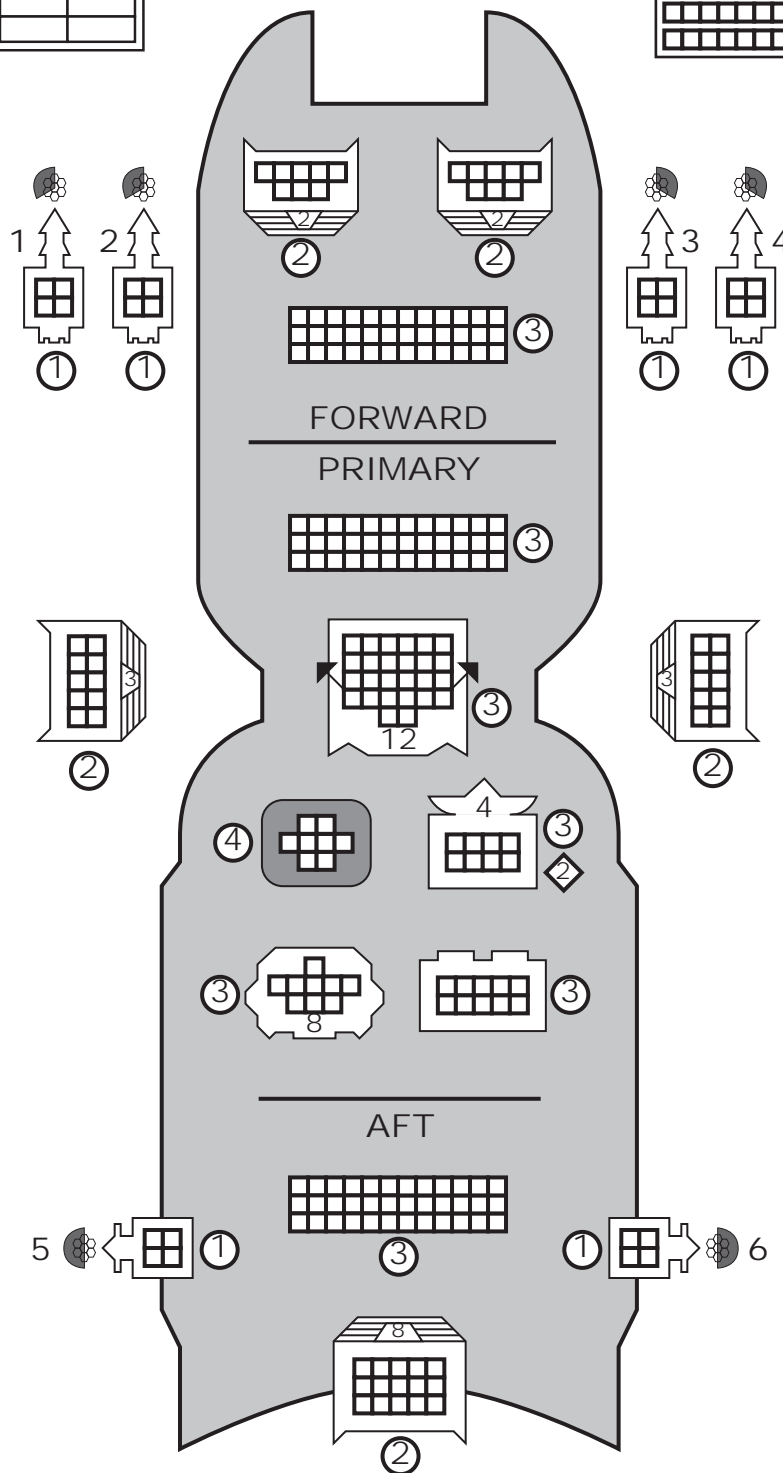
6 Heavy Fighters

2 Shuttles: Thrust: 3

Armor: 1 Defense: 10/10

PORT

STARBOARD



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Light Laser
- Rocket Launcher