

Circasian Gallah Transport

SPECS

Class: Hvy Combat Vsl
In Service: 1942
Point Value: 150
Ramming Factor: 100
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 14
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +6

WEAPON DATA

Light Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS

1-3: Retro Thrust
3-5: Lt Particle Beam
6-10: Cargo A
11-17: Forward Structure
18-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-8: Lt Particle Beam
9-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-6: Primary Structure
7-9: Port/Stb Thrust
10-13: Cargo B/C
14: Sensors
15-16: Engine
17-18: Hangar
19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

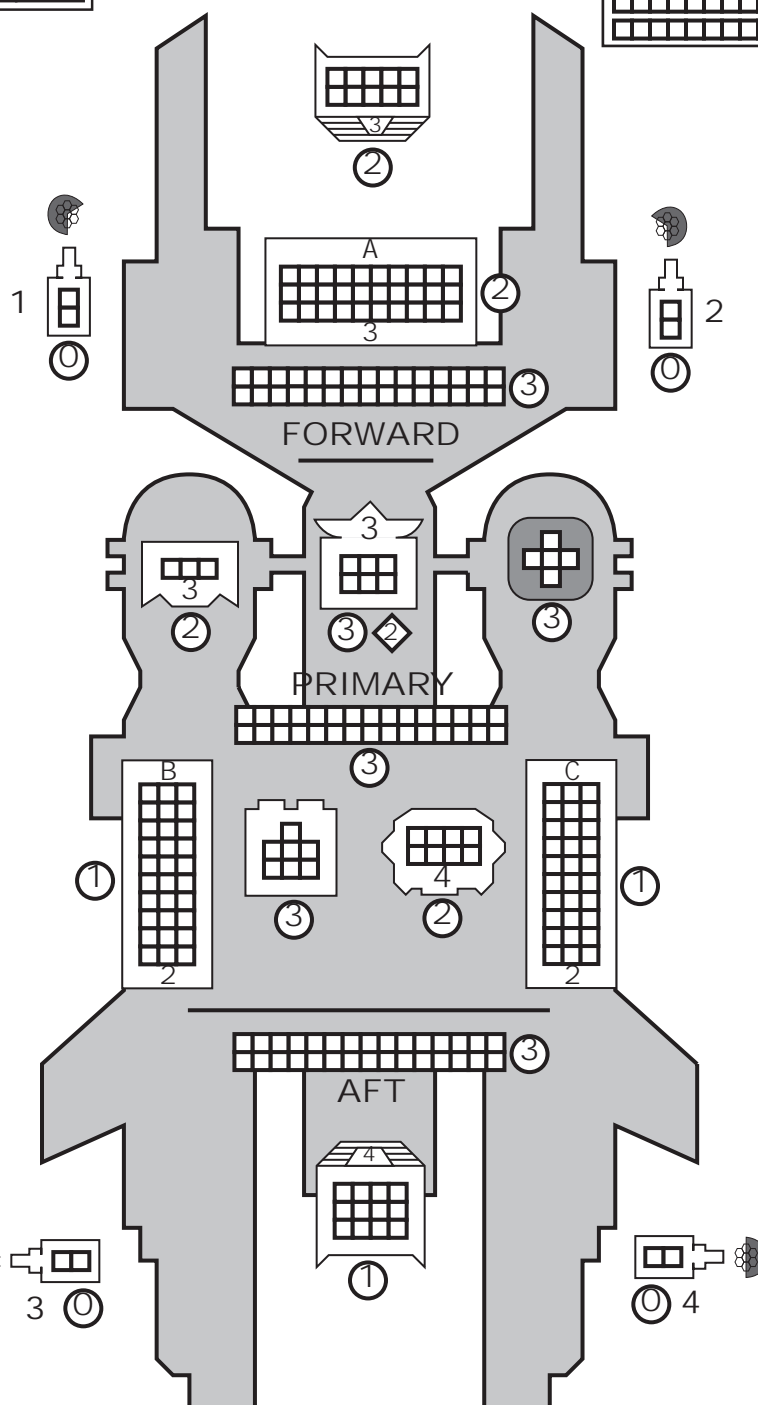
HANGAR

0 Fighters

3 Cargo Shuttles:

No Weapons Thrust: 3

Armor: 1 Defense: 13/12



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Lt Particle Beam