

# Circasian Toltara Destroyer

## SPECS

Class: Hvy Combat Vsl  
In Service: 1942  
Point Value: 300  
Ramming Factor: 110  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 14  
Stb/Port Defense: 15  
Engine Efficiency: 4/1  
Extra Power: 0  
Initiative Bonus: +6

## WEAPON DATA

**Dual Rocket Launcher**  
Class: Ballistic  
Modes: Standard  
Damage: 2d6+2  
Range Penalty: None  
Max Range: 15 hexes  
Fire Control: +1/+1/+1  
Intercept Rating: n/a  
Rate of Fire: 2 per turn

## Light Particle Beam

Class: Particle  
Modes: Standard  
Damage: 1d10+4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+3  
Intercept Rating: -2  
Rate of Fire: 1 per turn

## FORWARD HITS

1-4: Retro Thrust  
5-7: Dual Rocket  
8-10: Lt Particle Beam  
11-18: Forward Structure  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-9: Lt Particle Beam  
10-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Primary Structure  
9-11: Port/Stb Thrust  
12-13: Sensors  
14-15: Engine  
16-17: Hangar  
18-19: Reactor  
20: C&C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

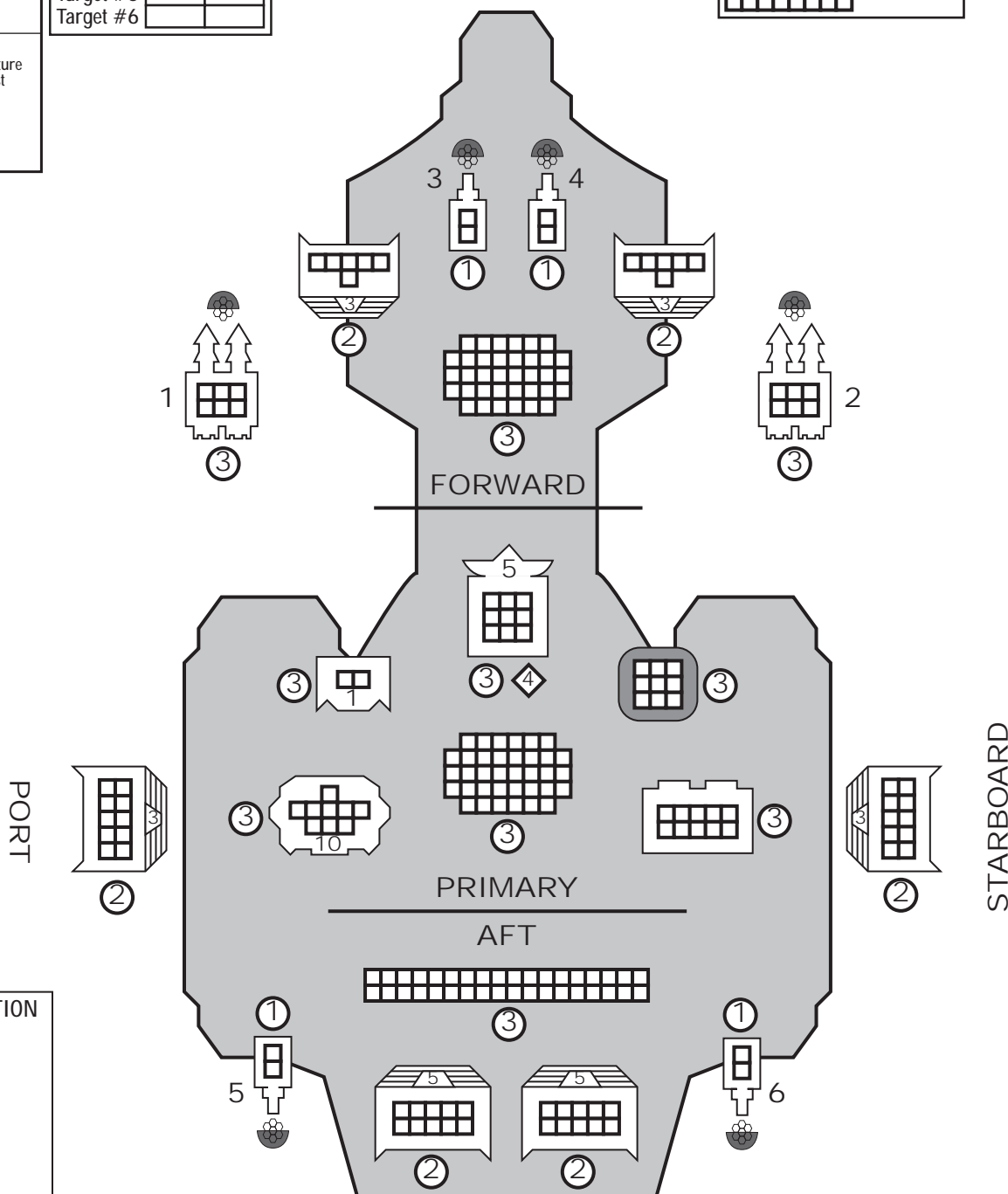
## HANGAR

0 Fighters

2 Shuttles: Thrust: 4

Armor: 0

Defense: 11/10



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Dual Rocket Launcher
- Lt Particle Beam