

# Unsheathed Claw Zeron Heavy Fighters

## SPECS

Class: Heavy Fighter  
In Service: 1820  
Point Value: 68 each  
Ramming Factor: 28  
Jinking Limit: 6 Lvl

## MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 1/3 Speed  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 10  
Stb/Port Defense: 10  
Free Thrust: 8  
Offensive Bonus: +5  
Initiative Bonus: +16

## WEAPON DATA

**Light Plasma Gun**  
Number of Guns: 2 (linked)  
Class: Plasma  
Damage: 1d3+5 -1 per hex  
Range Penalty: -2 per hex  
Fire Control: n/a  
Intercept Rating: n/a  
Rate of Fire: 1 per turn

**Light Plasma Cannon**  
Number of Guns: 1  
Class: Plasma  
Damage: 2d10+2 -1 per hex  
Range Penalty: -1 per hex  
Fire Control: +0/+0/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## SPECIAL NOTES

May fire heavy & light guns in the same turn.

### AFTER 1840

-1 Thrust  
-1 Offensive Bonus  
1d3 points of existing damage

### AFTER 1890

Limit of 1 flight of Zeron per 2 squadrons of fighters.

### AFTER 1955

Fighter no longer available.



## ARMOR



## Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit

Flight #1



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #2



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #3



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #4



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #5



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #6



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #7



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes

Flight #8



Dropped Out  
Ftr Destroyed

Initiative	Speed	Thrust Used	Jinking	Notes