



Bene Gesserit Wayfarer Diplomatic Courier

SPECS

Class: Medium Ship
In Service: 9690
Point Value: 285
Ramming Factor: 40
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 13
Engine Efficiency: 2/1
Extra Power: +0
Initiative Bonus: +12

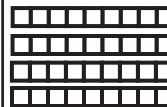
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

SPECIAL NOTES

Antiquated Sensors
Atmospheric

HANGAR

6 Fighters
4 Shuttles: Thrust: 4
Armor: 0 Defense: 8/9



WEAPON DATA

Vulcan Railgun

Class: Matter
Modes: Standard
Damage: 1d6+5
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/+2
Intercept Rating: -2 (Ballistic)
Rate of Fire: 1 per turn

Rail Interceptor Array

Intercept Rating: -4
Rate of Fire: 1 per turn
OFFENSIVE MODE
Class: Matter
Mode: Standard
Damage: 6 1d6 times
Range Penalty: -2 per hex
Fire Control: na/na/+5
Special: Can only target fighters in offensive mode

FORWARD HITS

1-5: Retro Thrust
5-7: Diplomatic Quarters
8-10: Vulcan Railgun
11-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Rail Interceptor
9-10: Vulcan Railgun
11-17: Structure
18-20: PRIMARY Hit

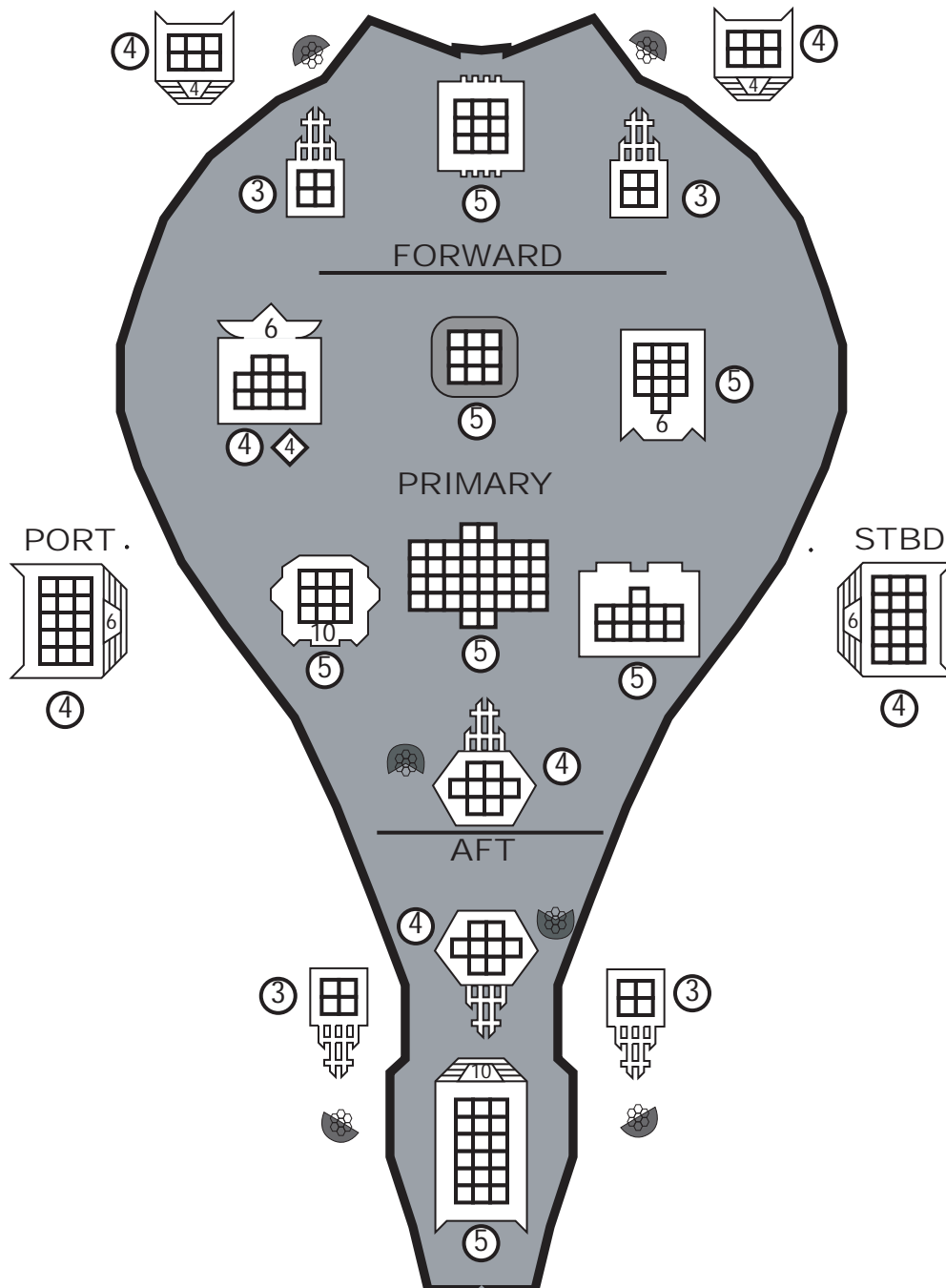
PRIMARY HITS

1-7: Port/Stb Thrust
8-10: Rail Interceptor
11-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target # 1		
Target # 2		
Target # 3		
Target # 4		
Target # 5		
Target # 6		



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Quarters
- Vulcan Railgun
- Rail Interceptor