



Hydran Stinger I Fighters

SPECS

Class: Light Fighter
In Service: 2234
Point Value: 42 each
Ramming Factor: 11
Jinking Limit: 10 Lvl

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 6
Sth/Port Defense: 6
Free Thrust: 7
Offensive Bonus: +3
Initiative Bonus: +20

WEAPON DATA

Fighter Fusion Beam
Number of Guns: 2
Class: Molecular
Damage: 1d6+6
(-1 per hex after 3)
Maximum Range: 3
Range Penalty: -2 per hex
Intercept Rating: -1 per gun
Rate of Fire: 1 per 3 turns
Ammunition: 2 shots available
Special: Can fire the fusion beam with two charges, increasing the maximum range to 10 hexes.

Light Phaser Beam
Number of Guns: 1
Class: Molecular
Damage: 1d6
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn



ARMOR



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

SPECIAL NOTES

Can fire light and heavy weapons on same turn.
Not Warp capable.

Flight #1



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #2



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #3



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed

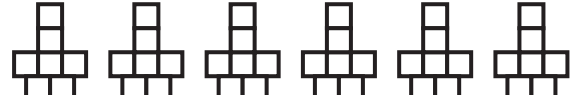


Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #4



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #5



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #6



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #7



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2

Flight #8



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes
				FUSION 1 1 1 FUSION 2 2 2