



SPECS					MANEUVERING					COMBAT STATS				
Class: Enormous Unit					Turn Cost: 3/2 x Speed					Fwd/Aft Defense: 20 (16)				
In Service: 2373/2273					Turn Delay: 3/2 x Speed					Stb/Port Defense: 20 (16)				
Point Value: 5000+?					Accel/Decel Cost: 6 Thrust					Engine Efficiency: 2/1				
Ramming Factor: 770					Pivot Cost: 6+6 Thrust					Extra Power: 0				
Warp Delay: 4 Turns					Roll Cost: 8+8 Thrust					Initiative Penalty: -2				
Speed	1	2	3	4	5	6	7	8	9	10	11	12		
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18		
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18		

ORIGINAL BORG DESIGN BY TYREL LOHR
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Modified by Sean Hillman for Scenario
"Shadows Cubed"