



Medushaan Occar class Jamming Destroyer

SPECS
Class: Hvy Combat Vsl
In Service: 2238
Point Value:
Ramming Factor: 150
Jump Delay: N/A

MANEUVERING
Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 13
Stb/Port Defense: 14
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

HANGAR
6 Fighters
2 Shuttles: Thrust: 7
Armor: 3 Defense: 8/9

WEAPON DATA
Med. Plasma Cannon
Class: Plasma
Modes: Standard
Dmg: 3d10+4 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Twin Ultra-Light Plasma Cannon
Class: Plasma
Modes: Standard
Dmg: 2d6+4 (-2 per 2 hexes)
Range Penalty: -2 per hex
Fire Control: +1/+2/+3
Intercept Rating: -1
Rate of Fire: 2 per turn

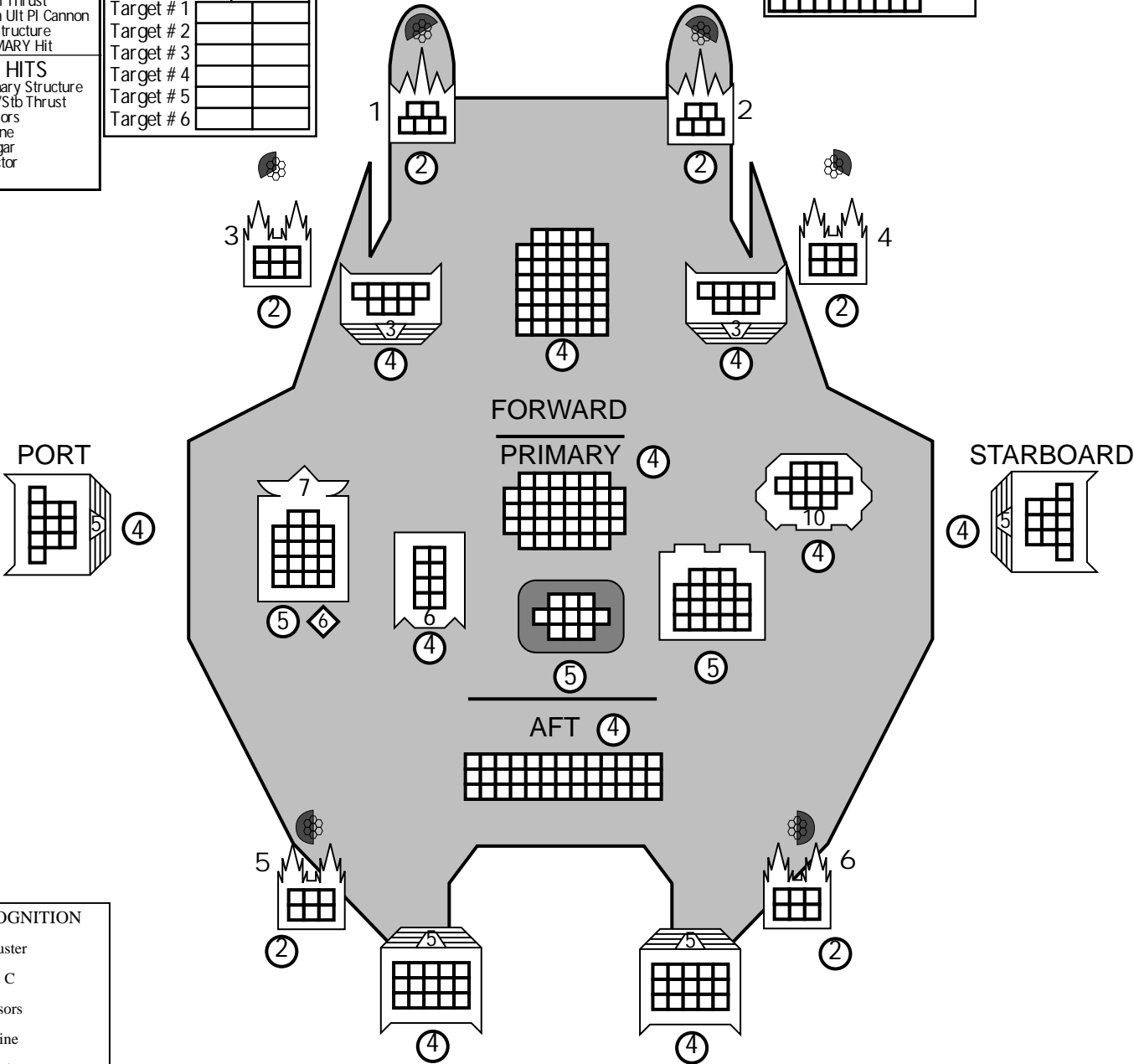
FORWARD HITS
1-4: Retro Thrust
5-7: Twin Ult Pl Cannon
8-10: Plasma Cannon
11-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-8: Main Thrust
9-11: Twin Ult Pl Cannon
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Port/Stb Thrust
11-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SPECIAL NOTES
Limited ELINT Unit
Defensive ELINT only

SENSOR DATA
Defensive EW
Target # 1
Target # 2
Target # 3
Target # 4
Target # 5
Target # 6



ICON RECOGNITION

Thruster

C & C

Sensors

Engine

Reactor

Hangar

Plasma Cannon

Twin Ultralight Plasma Cannon