

Medushaan Scind class Attack Ship

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/3 Speed	Fwd/Aft Defense: 13
In Service: 2226	Turn Delay: 1/3 Speed	Stb/Port Defense: 14
Point Value:	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor: 40	Pivot Cost: 2 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 2 Thrust	Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 2 2 2 3 3 3 4 4 4	
Turn Delay	1 1 1 2 2 2 3 3 3 4 4 4	

WEAPON DATA

Plasma Accelerator
 Class: Plasma
 Mode: Standard
 Damage: 4d10+12 (-1 per hex)
 Range Penalty: -1 per hex
 Fire Control: +3/+1/-4
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns
 Special: Can fire at an accelerated ROF for less damage, as shown below:
 1 per turn: 1d10+4 -1/hex
 1 per 2 turns: 2d10+8 -1/hex

Gauss Accelerator
 Class: Matter
 Modes: Standard
 Damage: 1d10+10
 Range Penalty: -1 per hex
 Fire Control: +2/+1/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns
 Special: Can fire in alternate mode.
 Damage: 5 1d3 times
 Fire Control: -2/-1/+2
 Intercept Rating: -2 (vs ballistics)
 Requires one turn to change mode.

Plasma Bolt Gun
 Class: Plasma
 Modes: Standard
 Dmg: 1d10+4 (-2 per hex)
 Range Penalty: -2 per hex
 Fire Control: +0/+0/+4
 Intercept Rating: n/a
 Rate of Fire: 1 per turn

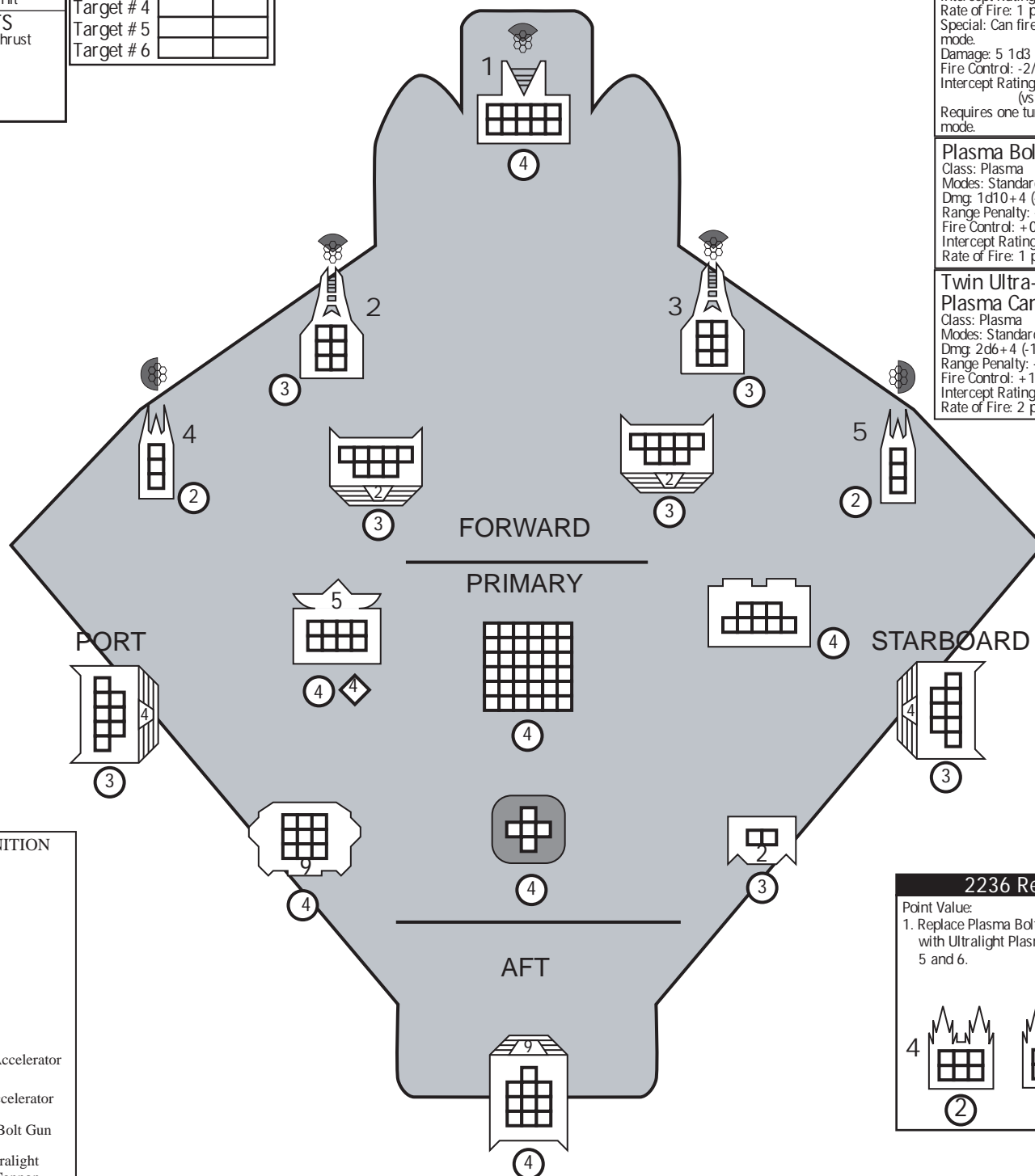
Twin Ultra-Light Plasma Cannon
 Class: Plasma
 Modes: Standard
 Dmg: 2d6+4 (-1 per 2 hexes)
 Range Penalty: -2 per hex
 Fire Control: +1/+2/+3
 Intercept Rating: -1
 Rate of Fire: 2 per turn











HANGAR
 0 Fighters
 2 Shuttle Thrust: 7
 Armor: 3 Defense: 8/9





FORWARD HITS
1-4: Retro Thrust
5-6: Plasma Accelerator
7-9: Gauss Accelerator
10-12: Plasma Bolt Gun
12-17: Structure
18-20: PRIMARY Hit
AFT HITS
1-8: Main Thrust
9-17: Structure
18-20: PRIMARY Hit
PRIMARY HITS
1-8: Port/Stb Thrust
9-11: Sensors
12-14: Engine
15-16: Hangar
17-18: Reactor
19-20: C&C

SPECIAL NOTES
Agile Ship
SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Plasma Accelerator
	Gauss Accelerator
	Plasma Bolt Gun
	Twin Ultralight Plasma Cannon

2236 Refit	
Point Value:	
1. Replace Plasma Bolt Gun 5 and 6 with Ultralight Plasma Cannons 5 and 6.	
	
4	5
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