



House Harkonnen No Ship Prototype

SPECS

Class: Medium Ship
In Service: 1780
Point Value: 450
Ramming Value: 40
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 10
Stb/Port Defense: 12
Engine Efficiency: 2/1
Extra Power: +0
Initiative Bonus: +9

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

HANGAR

0 Fighters
1 Shuttle: Thrust: 3
Armor: 0 Defense: 11/11



SPECIAL NOTES

Antiquated Sensors
Atmosphere Capable
No Cloak

SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

Target # 6

FORWARD HITS

1-4: Retro Thrust
5-6: Gauss Cannon
7-9: Heavy Lasgun
10-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Vulcan Railgun
10: Hangar
11-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-8: Port/Stb Thrust
9-11: Sensors
12-15: Engine
16-17: No Cloak
18-19: Reactor
20: C & C

WEAPON DATA

Heavy Lasgun

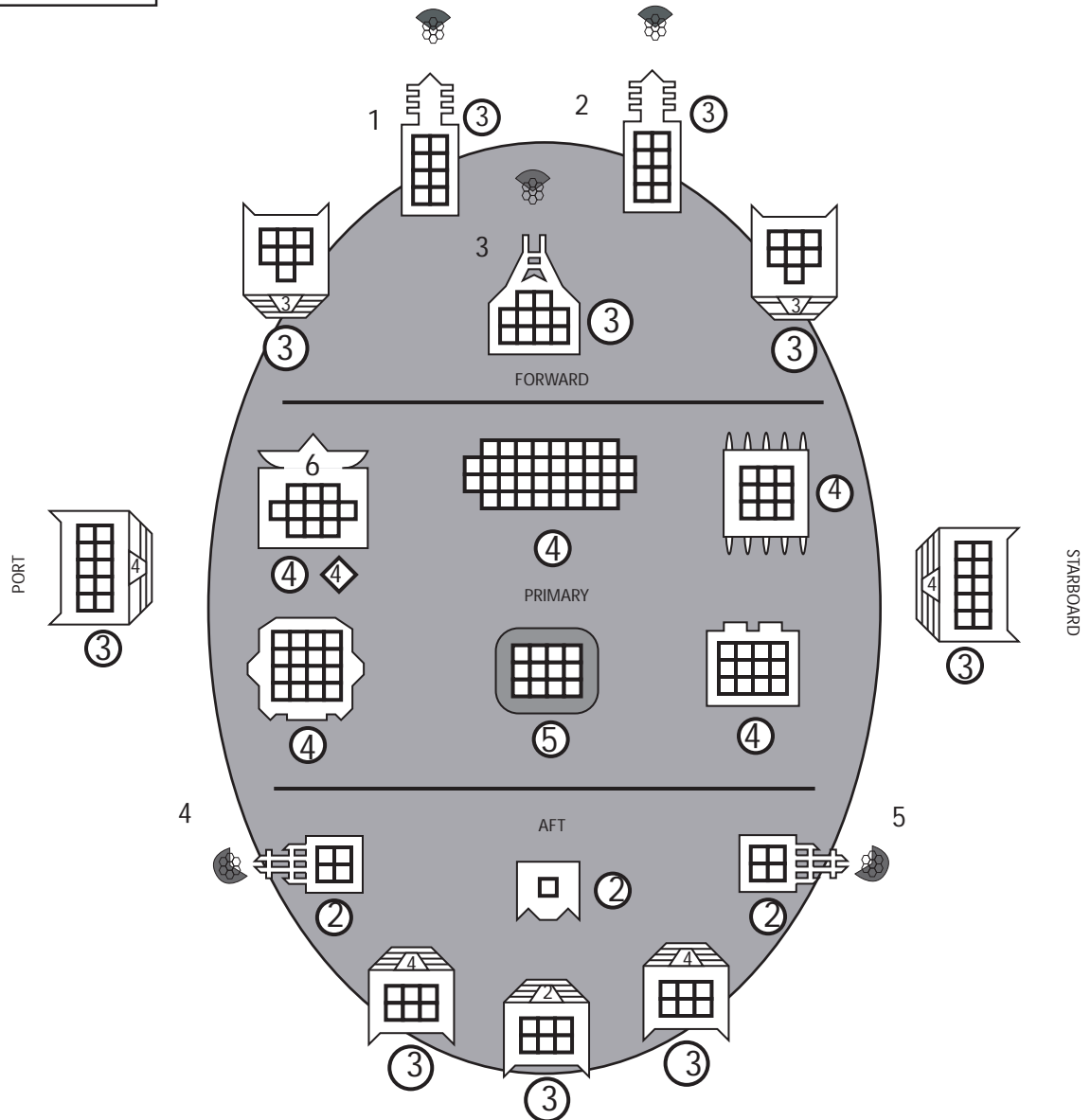
Class: Laser
Modes: R, P
Damage: 4d10+15
Range Penalty: -1 per 4 hexes
Fire Control: +4/+3/-4
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Gauss Cannon

Class: Matter
Modes: Standard
Damage: 1d10+10
Range Penalty: -1 per hex
Fire Control: +2/+1/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Vulcan Railgun

Class: Matter
Modes: Standard
Damage: 1d6+5
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/+2
Intercept Rating: -2 (Ballistic Only)
Rate of Fire: 1 per turn



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- No Cloak
- Hvy Lasgun
- Gauss Cannon
- Vulcan Railgun