



# Generic Sirat Light Fighter

## SPECS

Class: Fighter  
In Service: 2284  
Point Value: 30 each  
Ramming Factor: 11  
Jinking Limit: 4

## MANEUVERING

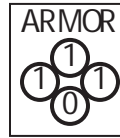
Turn Cost: 1/3 Speed  
Turn Delay: 0  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 6  
Stb/Port Defense: 6  
Free Thrust: 10  
Offensive Bonus: +4  
Initiative Bonus: +20

## Ultralight Boltgun

Class: Matter  
Modes: Standard  
Damage: 4  
No of Guns: 2 (linked)  
Range Penalty: -2 per hex  
Intercept Rating: -1  
Rate of Fire: 1 per turn



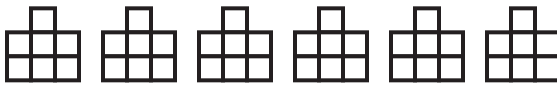
## Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit

Fighter #1



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #2



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #3



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #4



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #5



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #6



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #7



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes

Fighter #8



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Shtl Destroyed



Initiative	Speed	Thrust Used	Jinking	Notes