



# Andorian Shonn Warship

### SPECS

Class: Capital Ship  
 In Service: 2136  
 Point Value: 425  
 Ramming Factor: 150  
 Warp Delay: 11 Turns

### MANEUVERING

Turn Cost: 1/2 Speed  
 Turn Delay: 1/2 Speed  
 Accel/Decel Cost: 3 Thrust  
 Pivot Cost: 2+2 Thrust  
 Roll Cost: 2+2 Thrust

### COMBAT STATS

Fwd/Aft Defense: 14  
 Stb/Port Defense: 12  
 Engine Efficiency: 2/1  
 Extra Power: 0  
 Initiative Bonus: +2

### WEAPON DATA

**Particle Cannon**  
 Class: Particle  
 Modes: Raking  
 Damage: 2d10+15  
 Range Penalty: -1 per 2 hexes  
 Fire Control: +5/+4/+2  
 Intercept Rating: -1  
 Rate of Fire: 1 per 2 turns

### Light Particle Cannon

Class: Particle  
 Modes: Raking  
 Damage: 2d10+8  
 Range Penalty: -1 per hex  
 Fire Control: +4/+2/+0  
 Intercept Rating: -2  
 Rate of Fire: 1 per 2 turns

### Light Plasma Cannon

Class: Plasma  
 Modes: Standard  
 Dmg: 2d10+2 (-1 per 2 hexes)  
 Range Penalty: -1 per hex  
 Fire Control: +3/+1/-5  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 2 turns

### Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

### FORWARD HITS

- 1-2: Deflector Shield
- 3-5: Particle Cannon
- 6-18: Forward Structure
- 19-20: PRIMARY Hit

### SIDE HITS

- 1-3: Impulse Thruster
- 4-5: Deflector Shield
- 6: Lt Particle Cannon
- 7-8: Lt Plasma Cannon
- 9-11: Warp Engine
- 12-18: Port/Stb Structure
- 19-20: PRIMARY Hit

### PRIMARY HITS

- 1-8: Primary Structure
- 9: Deflector Shield
- 10: Lt Particle Cannon
- 11: Tractor Beam
- 12-13: Shield Generator
- 14-15: Sensors
- 16: Hangar
- 17-18: Engine
- 19: Reactor
- 20: C&C

### SPECIAL NOTES

Gravitic Drive System  
 Impulse Drive  
 Special Hull Arrangement  
 (No Aft Hits or Structure)

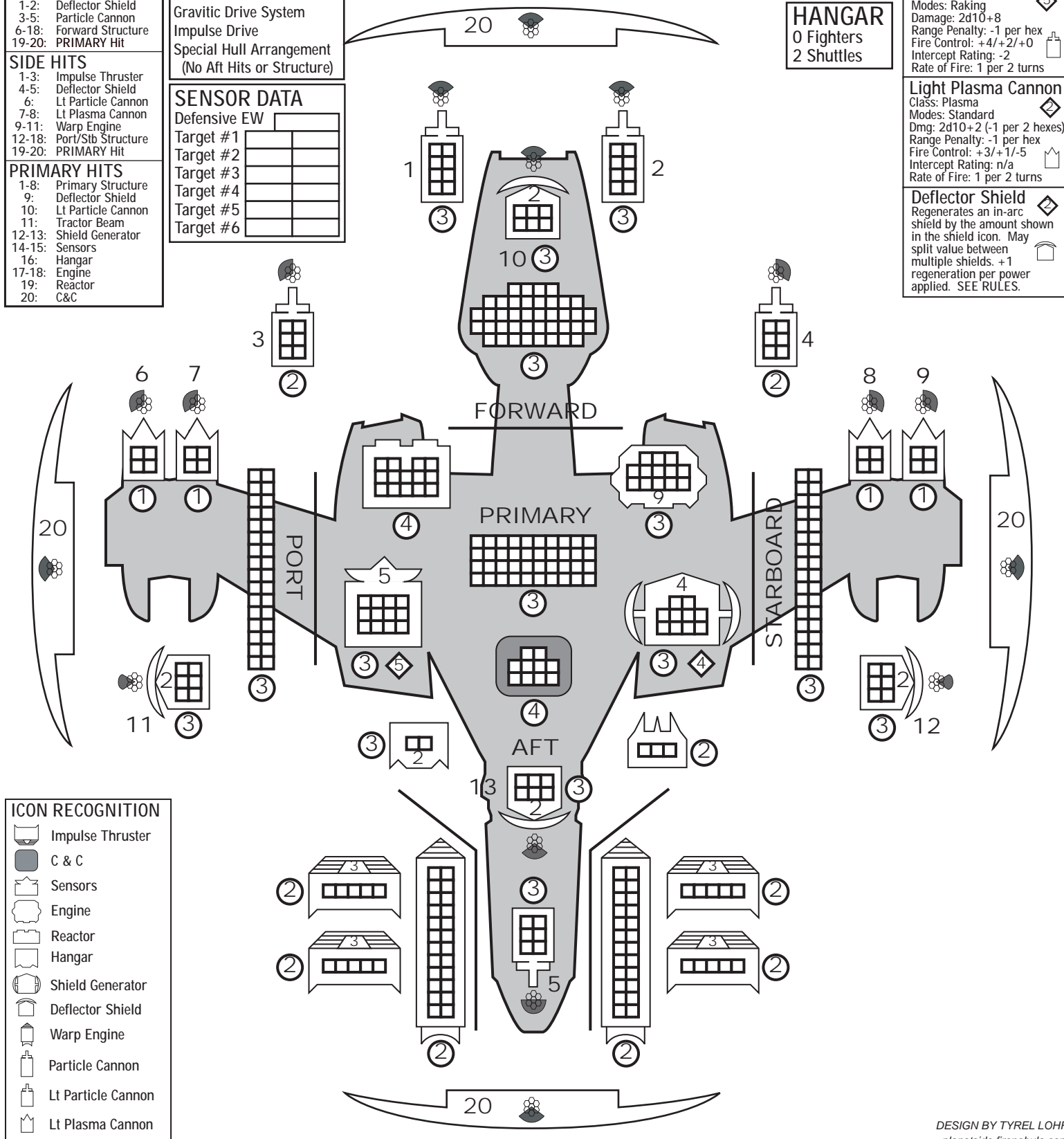
### SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

### HANGAR

0 Fighters  
 2 Shuttles



### ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Particle Cannon
- Lt Particle Cannon
- Lt Plasma Cannon