



Andorian Tathon Early Frigate

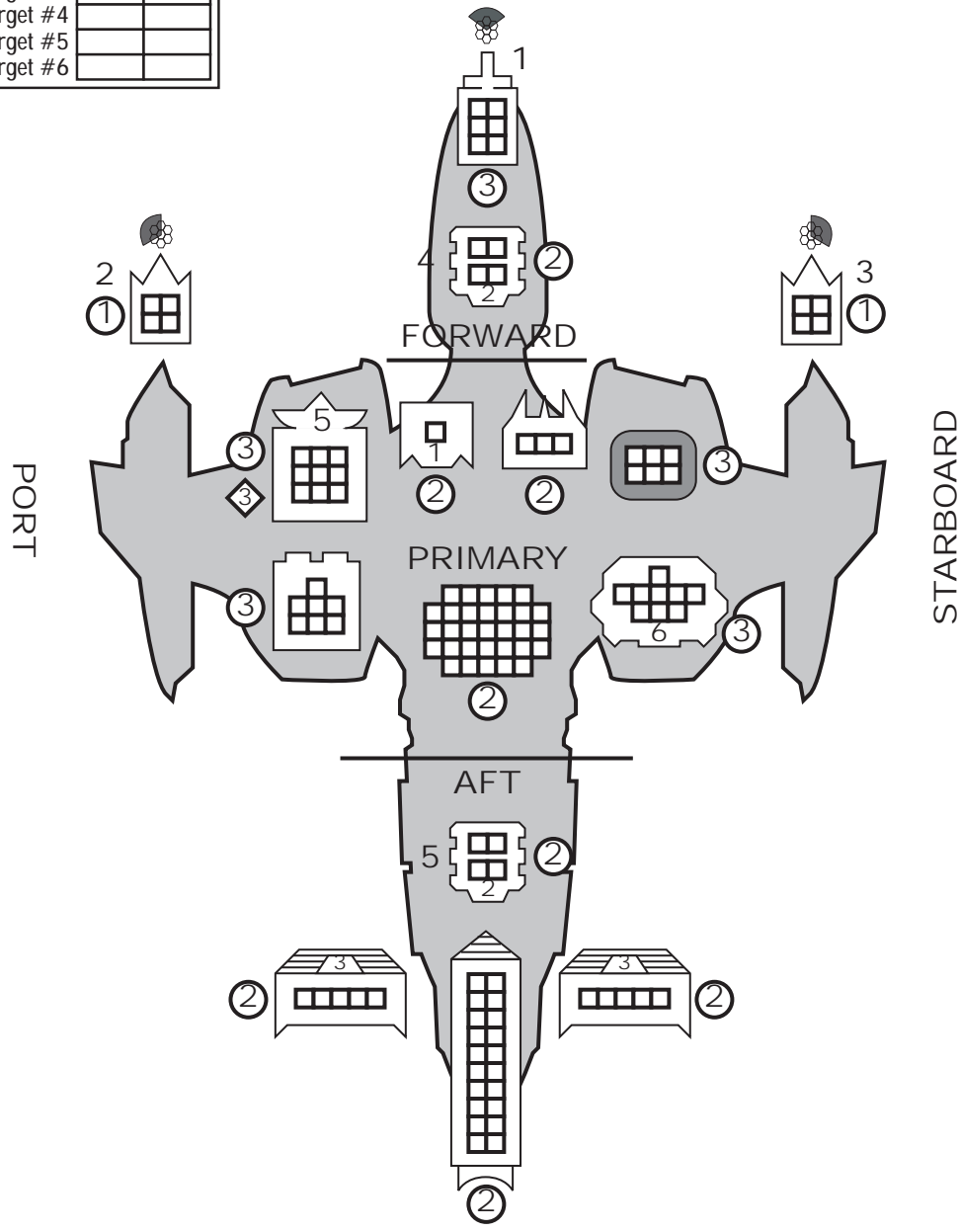
SPECS Class: Medium Ship In Service: 2064 Point Value: 160 Ramming Factor: 40 Warp Delay: 15 Turns	MANEUVERING Turn Cost: 1/3 Speed Turn Delay: 1/3 Speed Accel/Decel Cost: 1 Thrust Pivot Cost: 1+1 Thrust Roll Cost: 1+1 Thrust	COMBAT STATS Fwd/Aft Defense: 11 Stb/Port Defense: 10 Engine Efficiency: 1/1 Extra Power: 0 Initiative Bonus: +12	WEAPON DATA Light Particle Cannon Class: Particle Modes: Raking Damage: 2d10+8 Range Penalty: -1 per hex Fire Control: +4/+2/+0 Intercept Rating: -2 Rate of Fire: 1 per 2 turns
Speed Turn Cost Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12 1 1 1 2 2 2 3 3 3 4 4 4 1 1 1 2 2 2 3 3 3 4 4 4		Light Plasma Cannon Class: Plasma Modes: Standard Dmg: 2d10+2 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 2 turns

FORWARD HITS 1-2: Deflector Shield 3-4: Lt Particle Cannon 5-7: Lt Plasma Cannon 8-9: Polarized Hull 10-16: Structure 17-20: PRIMARY Hit	AFT HITS 1-3: Impulse Thruster 4-5: Deflector Shield 6-7: Polarized Hull 8-11: Warp Engine 12-16: Structure 17-20: PRIMARY Hit	PRIMARY HITS 1-4: Tractor Beam 5-8: Shield Generator 9-11: Sensors 12-13: Hangar 14-16: Engine 17-18: Reactor 19-20: C&C
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SPECIAL NOTES Antiquated Sensors Gravitic Drive System Impulse Drive	SENSOR DATA Defensive EW Target #1 Target #2 Target #3 Target #4 Target #5 Target #6
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HANGAR
 0 Fighters
 1 Shuttle

Polarized Hull Plating
 Active hull plating units increase the armor of all systems in their section by an amount equal to the plating unit's current value. See Rules.



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Warp Engine
	Lt Particle Cannon
	Lt Plasma Cannon
	Polarized Hull Plating