

Version 1: 2E/ST

Name: Counter:

Class: Medium Fighter In Service: 2358 Point Value: 36 each Ramming Factor: 24 Jinking Limit: 8 Lvls

## **MANEUVERING**

Turn Cost: 1/3 Speed Turn Delay: 0 Accel/Decel Cost: 1 Thrust Pivot Cost: 1 Thrust Roll Cost: 1 Thrust

# **COMBAT STATS**

Fwd/Aft Defense: 7 Stb/Port Defense: 7 Free Thrust: 10 Offensive Bonus: +3 Initiative Bonus: +18



### WEAPON DATA

Phaser Blaster Number of Guns: 2 [linked] Class: Molecular Damage: 1d3+3
Range Penalty: -2 per hex
Fire Control: n/a Intercept Rating: -1 Rate of Fire: 1 per turn





# SPECIAL NOTES

Armor shown includes shielding. If this is deactivated, reduce all armor by 1 and increase thrust by 2.

# Flight Level Combat

1-2 above = 1/3 Hit

## 5 or more above = 0 Hit 3-4 above = 1/6 Hit

0-2 below = 1/2 Hit3-4 below = 2/3 Hit5-6 below = 5/6 Hit

7 or more below = All Hit

