



Cardassian Ocelar Outpost

SPECS
 Class: Capital Base
 In Service: 2340
 Point Value: 1200
 Ramming Factor: 280
 Warp Delay: N/A

MANEUVERING
 Turn Cost: N/A
 Turn Delay: N/A
 Accel/Decel Cost: N/A
 Pivot Cost: N/A
 Roll Cost: N/A

COMBAT STATS
 Fwd/Aft Defense: 18
 Stb/Port Defense: 15
 Engine Efficiency: N/A
 Extra Power: 0
 Initiative Bonus: N/A

WEAPON DATA
Compressor Beam
 Class: Gravitic
 Mode: R, S
 Damage: 3d10+24
 Range Penalty: -1 per 3 hexes
 Fire Control: +3/+0/-5
 Intercept Rating: n/a
 Rate of Fire: 1 per 4 turns

Photon Torpedo
 Class: Ballistic + Antimatter
 Mode: Standard
 Damage: X+10
 Max X: 20
 Range Penalty: -1 per 5 hexes
 Max Range: 50 hexes
 Fire Control: +4/+2/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Light Phaser
 Class: Molecular
 Mode: Standard
 Damage: 1d10+4
 Range Penalty: -1 per hex
 Fire Control: +3/+3/+3
 Intercept Rating: -2
 Rate of Fire: 1 per turn

Hvy Deflector Shield
 Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +2 regeneration per power applied.

HANGARS
 0 Fighters each
 6 Shuttles each

SECTION HITS

- Hvy Deflector Shield
- 3: Photon Torpedo
- 4-5: Compressor Beam
- 6-7: Light Phaser
- 8-9: Cargo
- 10: Hangar
- 11: Reactor
- 12-18: Section Structure
- 19-20: PRIMARY Hit

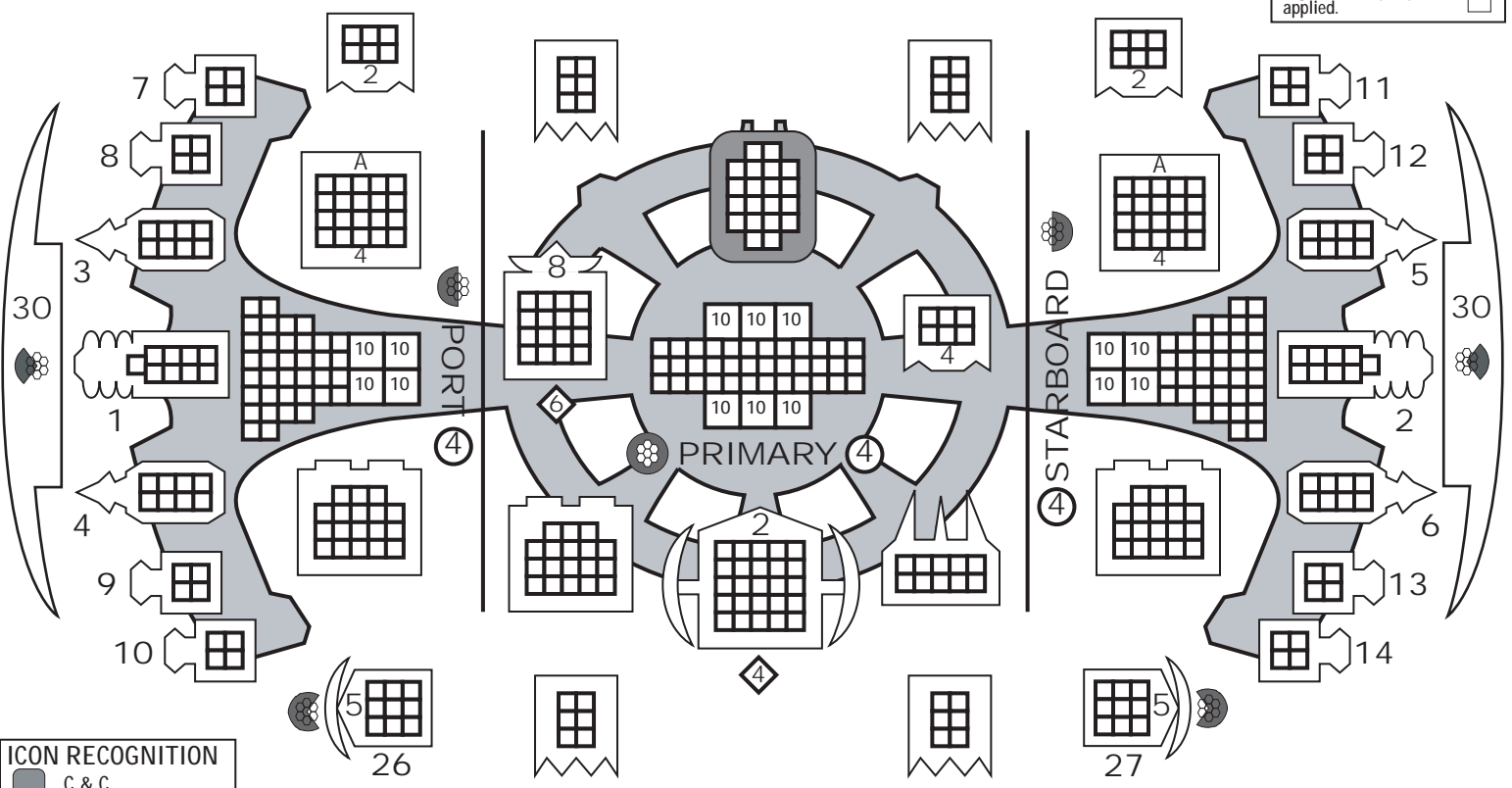
PRIMARY HITS

- 1-8: Primary Structure
- 9-10: Shield Generator
- 11: Tractor Beam
- 12-14: Sensors
- 15: Hangar
- 16-17: Docking Port
- 18-19: Reactor
- 20: C&C

SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION

- C & C
- Sensors
- Reactor
- Hangar
- Cargo
- Shield Generator
- Hvy Deflector Shield
- Tractor Beam
- Compressor Beam
- Photon Torpedo
- Light Phaser
- Docking Port