

# Federation Constitution Heavy Cruiser

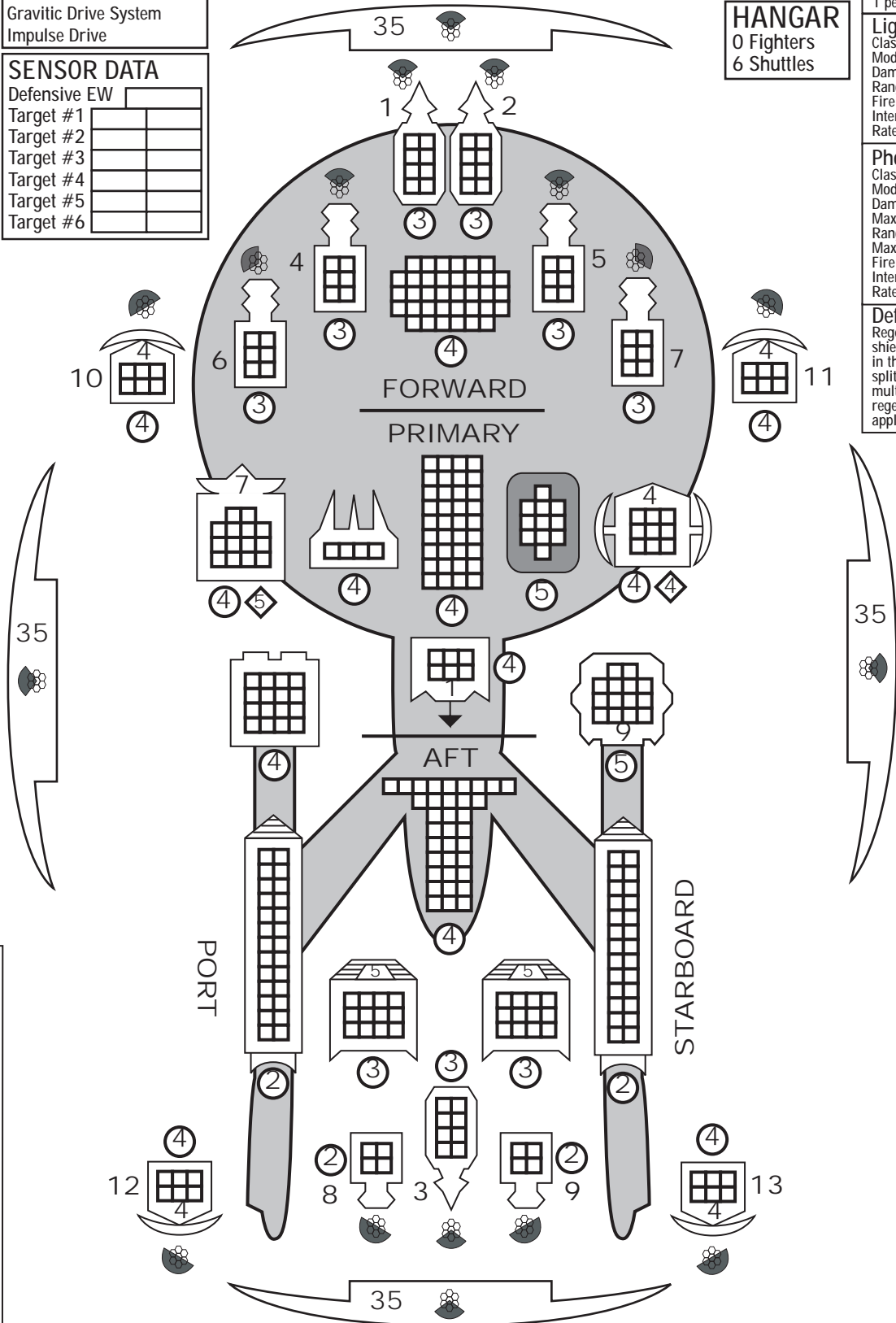
SPECS	MANEUVERING		COMBAT STATS									
Class: Hvy Combat Vsl	Turn Cost: 2/3	Speed	Fwd/Aft Defense: 14									
In Service: 2270	Turn Delay: 1/2	Speed	Stb/Port Defense: 15									
Point Value: 440	Accel/Decel Cost: 2 Thrust	6	Engine Efficiency: 2/1									
Ramming Factor: 110	Pivot Cost: 2+2 Thrust	7	Extra Power: 0									
Warp Delay: 6 Turns	Roll Cost: 2+2 Thrust	8	Initiative Bonus: +6									
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	7	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA	
<b>Medium Phaser Bank</b>	
Class: Molecular	Mode: R, S
Damage: 3d10+5	Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/+2	Intercept Rating: -2
Rate of Fire: 1 per 2 turns	Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4
<b>Light Phaser Bank</b>	
Class: Molecular	Mode: Standard
Damage: 1d10+4	Range Penalty: -1 per hex
Fire Control: +3/+3/+3	Intercept Rating: -2
Rate of Fire: 1 per turn	
<b>Photon Torpedo</b>	
Class: Ballistic + Antimatter	Mode: Standard
Damage: X+10	Max X: 20
Range Penalty: -1 per 5 hexes	Max Range: 50 hexes
Fire Control: +4/+2/-3	Intercept Rating: n/a
Rate of Fire: 1 per 2 turns	
<b>Deflector Shield</b>	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-2:	Deflector Shield
3-5:	Photon Torpedo
6-10:	Medium Phaser
11-18:	Forward Structure
19-20:	PRIMARY Hit
AFT HITS	
1-4:	Impulse Thruster
5-6:	Deflector Shield
7:	Photon Torpedo
8:	Light Phaser
9-12:	Warp Engine
13-18:	Aft Structure
19-20:	PRIMARY Hit
PRIMARY HITS	
1-8:	Primary Structure
9:	Tractor Beam
10-11:	Shield Generator
12-13:	Sensors
14-15:	Hangar
16-17:	Engine
18-19:	Reactor
20:	C&C

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**HANGAR**  
0 Fighters  
6 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Medium Phaser
	Light Phaser
	Photon Torpedo