



Federation Wilkerson Escort Destroyer

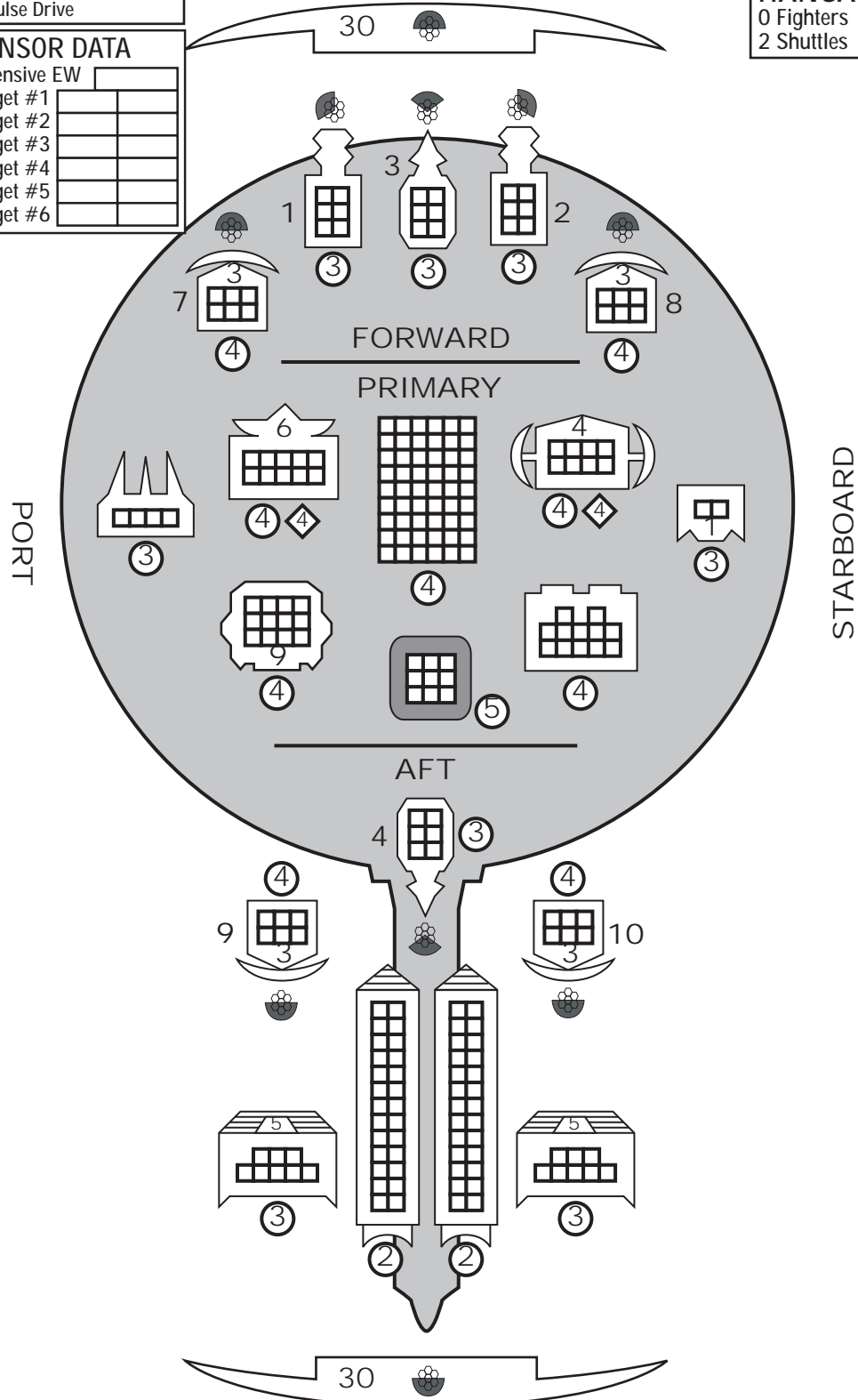
SPECS Class: Medium Ship In Service: 2275 Point Value: 280 Ramming Factor: 60 Warp Delay: 6 Turns	MANEUVERING Turn Cost: 1/2 Speed Turn Delay: 1/2 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 2+2 Thrust	COMBAT STATS Fwd/Aft Defense: 13 Stb/Port Defense: 14 Engine Efficiency: 2/1 Extra Power: 0 Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA Medium Phaser Bank Class: Molecular Mode: R, S Damage: 3d10+5 Range Penalty: -1 per 2 hexes Fire Control: +3/+3/+2 Intercept Rating: -2 Rate of Fire: 1 per 2 turns Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4	Light Photon Torpedo Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 10 Max Range: 35 hexes Fire Control: +3/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	Deflector Shield Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.
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HANGAR
0 Fighters
2 Shuttles

FORWARD HITS 1-2: Deflector Shield 3-4: Photon Torpedo 5-8: Medium Phaser 9-17: Structure 18-20: PRIMARY Hit	AFT HITS 1-4: Impulse Thruster 5-6: Deflector Shield 7: Photon Torpedo 8-11: Warp Engine 12-17: Structure 18-20: PRIMARY Hit	PRIMARY HITS 1-4: Tractor Beam 6-8: Shield Generator 9-11: Sensors 12-14: Hangar 15-17: Engine 18-19: Reactor 20: C&C
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SPECIAL NOTES Gravitic Drive System Impulse Drive	SENSOR DATA Defensive EW Target #1 Target #2 Target #3 Target #4 Target #5 Target #6
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ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Medium Phaser
	Lt Photon Torpedo