



Gorn BH-2 Battleship

SPECS		MANEUVERING		COMBAT STATS	
Class: Capital Ship		Turn Cost: 4/3 x Speed		Fwd/Aft Defense: 17	
In Service: 2265		Turn Delay: 4/3 Speed		Stb/Port Defense: 18	
Point Value: 875		Accel/Decel Cost: 4 Thrust		Engine Efficiency: 4/1	
Ramming Factor: 230		Pivot Cost: 4+4 Thrust		Extra Power: 0	
Warp Delay: 8 Turns		Roll Cost: 4+4 Thrust		Initiative Bonus: +0	
Speed	1 2 3 4 5 6 7 8 9 10 11 12				
Turn Cost	2 3 4 6 7 8 10				
Turn Delay	2 3 4 6 7 8 10				

WEAPON DATA	
Particle Driver	
Class: Particle	
Modes: Standard	
Damage: 16	
Range Penalty: -2 per 3 hexes	
Fire Control: +3/+2/+2	
Intercept Rating: -1	
Rate of Fire: 1 per 3 turns	
Special: Can fire for an accelerated ROF for less damage, as shown below:	
1 per 2 turns: 10	
Light Photon Torpedo	
Class: Ballistic + Antimatter	
Mode: Standard	
Damage: X+10	
Max X: 10	
Range Penalty: None	
Max Range: 35 hexes	
Fire Control: +3/+1/-2	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	
Plasma Blaster	
Class: Plasma	
Modes: Standard	
Damage: 1d10+2 (-1 per hex)	
Range Penalty: -1 per hex after range 3	
Fire Control: +1/+2/+3	
Intercept Rating: -1	
Rate of Fire: 2 per turn	
Deflector Shield	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

- FORWARD HITS**
- 1-2: Deflector Shield
 - 3-4: Particle Driver
 - 5-7: Lt Photon Torpedo
 - 10-11: Plasma Blaster
 - 12-18: Forward Structure
 - 19-20: PRIMARY Hit
- SIDE HITS**
- 1-2: Lt Photon Torpedo
 - 3-6: Particle Driver
 - 7-9: Warp Engine
 - 10-18: Port/Stb Structure
 - 19-20: PRIMARY Hit
- AFT HITS**
- 1-4: Impulse Thruster
 - 5: Deflector Shield
 - 6-7: Lt Photon Torpedo
 - 8-9: Particle Driver
 - 10-11: Warp Engine
 - 12-18: Aft Structure
 - 19-20: PRIMARY Hit
- PRIMARY HITS**
- 1-7: Primary Structure
 - 8: Tractor Beam
 - 9-10: Shield Generator
 - 11-12: Sensors
 - 13-15: Hangar
 - 16-17: Engine
 - 18-19: Reactor
 - 20: C&C
- Note: Warp engines are part of both aft and appropriate side structure.

SPECIAL NOTES

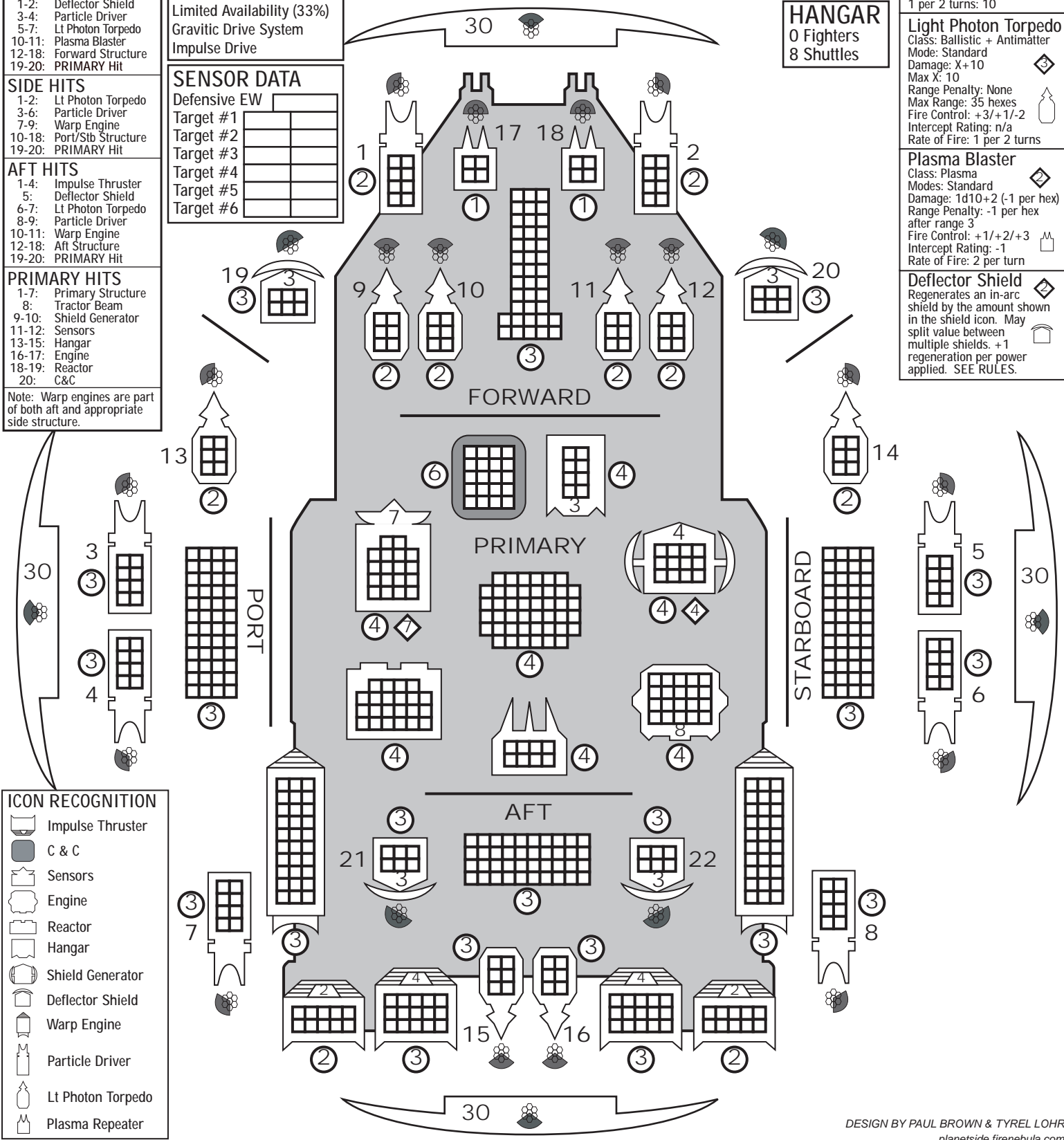
Limited Availability (33%)
Gravitic Drive System
Impulse Drive

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
8 Shuttles



- ICON RECOGNITION**
- Impulse Thruster
 - C & C
 - Sensors
 - Engine
 - Reactor
 - Hangar
 - Shield Generator
 - Deflector Shield
 - Warp Engine
 - Particle Driver
 - Lt Photon Torpedo
 - Plasma Repeater