

Klingon D6T Torpedo Cruiser

| SPECS | MANEUVERING | COMBAT STATS |
|-----------------------|----------------------------|------------------------|
| Class: Hvy Combat Vsl | Turn Cost: 2/3 Speed | Fwd/Aft Defense: 14 |
| In Service: 2242 | Turn Delay: 2/3 Speed | Stb/Port Defense: 14 |
| Point Value: 350 | Accel/Decel Cost: 2 Thrust | Engine Efficiency: 4/1 |
| Ramming Factor: 105 | Pivot Cost: 3+3 Thrust | Extra Power: 0 |
| Warp Delay: 12 Turns | Roll Cost: 2+2 Thrust | Initiative Bonus: +6 |
| Speed | 1 2 3 4 5 6 7 8 9 10 11 12 | |
| Turn Cost | 1 2 2 3 4 4 5 6 6 7 8 8 | |
| Turn Delay | 1 2 2 3 4 4 5 6 6 7 8 8 | |

| WEAPON DATA | |
|-------------------------------|---|
| Photon Torpedo | |
| Class: Ballistic + Antimatter | |
| Mode: Standard | |
| Damage: X+10 | ◆ |
| Max X: 20 | |
| Range Penalty: None | |
| Max Range: 50 hexes | |
| Fire Control: +4/+2/-3 | |
| Intercept Rating: n/a | |
| Rate of Fire: 1 per 2 turns | |
| Light Photon Torpedo | |
| Class: Ballistic + Antimatter | |
| Mode: Standard | |
| Damage: X+10 | ◆ |
| Max X: 10 | |
| Max Range: 35 hexes | |
| Fire Control: +3/+1/-2 | |
| Intercept Rating: n/a | |
| Rate of Fire: 1 per 2 turns | |
| Light Disruptor | |
| Class: Molecular | ◆ |
| Mode: Standard | |
| Damage: 1d6+6 | |
| Range Penalty: -1 per hex | |
| Fire Control: +3/+3/+3 | |
| Intercept Rating: -2 | |
| Rate of Fire: 1 per turn | |

| FORWARD HITS | |
|--------------|-------------------|
| 1-3: | Deflector Shield |
| 4-5: | Photon Torpedo |
| 6-7: | Lt Photon Torpedo |
| 8-11: | Light Disruptor |
| 12-18: | Forward Structure |
| 19-20: | PRIMARY Hit |

| AFT HITS | |
|----------|------------------|
| 1-4: | Main Thrust |
| 5-6: | Deflector Shield |
| 7-9: | Light Disruptor |
| 10-12: | Warp Engine |
| 13-18: | Aft Structure |
| 19-20: | PRIMARY Hit |

| PRIMARY HITS | |
|--------------|-------------------|
| 1-8: | Primary Structure |
| 9-10: | Shield Generator |
| 11: | Tractor Beam |
| 12-14: | Sensors |
| 15-16: | Hangar |
| 17-18: | Engine |
| 19: | Reactor |
| 20: | C&C |

| SPECIAL NOTES | |
|-----------------------|--|
| Antiquated Sensors | |
| Gravitic Drive System | |
| Impulse Drive | |

| SENSOR DATA | |
|--------------|--|
| Defensive EW | |
| Target #1 | |
| Target #2 | |
| Target #3 | |
| Target #4 | |
| Target #5 | |
| Target #6 | |

HANGAR
0 Fighters
2 Shuttles

