



Klingon Fek'Lhr Strike Cruiser



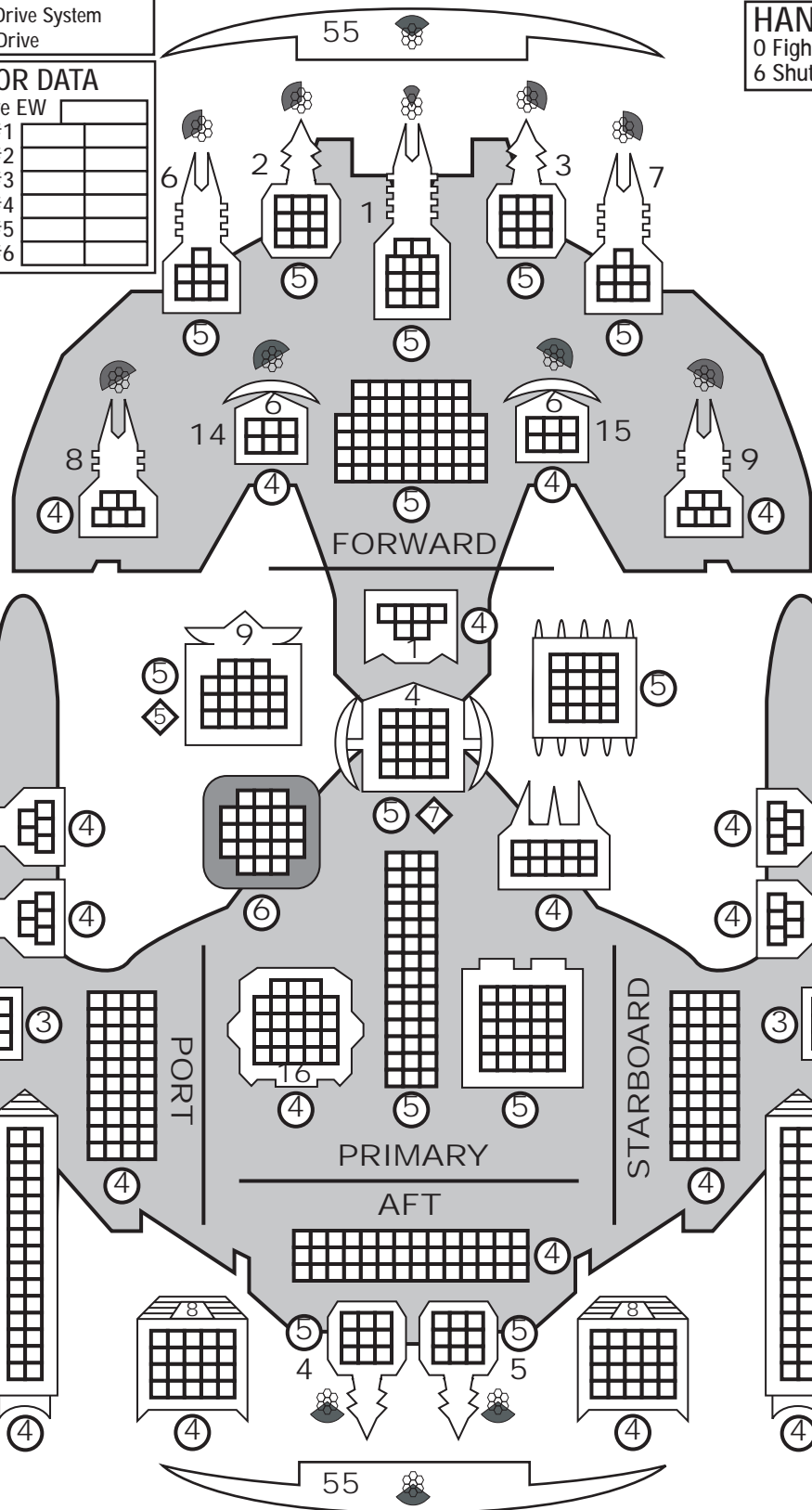
SPECS		MANEUVERING		COMBAT STATS	
Class: Capital Ship		Turn Cost: 1 x Speed		Fwd/Aft Defense: 16	
In Service: 2376		Turn Delay: 1 x Speed		Stb/Port Defense: 16	
Point Value: 925		Accel/Decel Cost: 3 Thrust		Engine Efficiency: 4/1	
Ramming Factor: 210		Pivot Cost: 3+3 Thrust		Extra Power: 0	
Warp Delay: 4 Turns		Roll Cost: 2+2 Thrust		Initiative Bonus: +1	
Speed	1 2 3 4 5 6 7 8 9 10 11 12	1	2 3 4 5 6 7 8 9 10 11 12		
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12				
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12				

WEAPON DATA	
Mega Disruptor	
Class: Molecular	
Mode: Piercing	
Damage: 3d10+36	
Range Penalty: -1 per 3 hexes	
Fire Control: +5/+1/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 4 turns	
Heavy Disruptor	
Class: Molecular	
Mode: R, P	
Damage: 2d10+22	
Range Penalty: -1 per 3 hexes	
Fire Control: +4/+2/-2	
Intercept Rating: -1	
Rate of Fire: 1 per 3 turns	
Medium Disruptor	
Class: Molecular	
Mode: Standard	
Damage: 1d10+10	
Range Penalty: -1 per 2 hexes	
Fire Control: +4/+2/+2	
Intercept Rating: -2	
Rate of Fire: 1 per 2 turns	
Heavy Photon Torpedo	
Class: Ballistic + Antimatter	
Mode: Standard	
Damage: X+20	
Max X: 20	
Range Penalty: -1 per 6 hexes	
Max Range: 50 hexes	
Fire Control: +4/+3/-6	
Intercept Rating: n/a	
Rate of Fire: 1 per 3 turns	

FORWARD HITS	
1-3:	Deflector Shield
4:	Mega Disruptor
5-7:	Hvy Photon Torpedo
8-9:	Heavy Disruptor
10-11:	Medium Disruptor
12-18:	Forward Structure
19-20:	PRIMARY Hit
SIDE HITS	
1-3:	Deflector Shield
4-6:	Medium Disruptor
7-10:	Warp Engine
11-18:	Port/Stb Structure
19-20:	PRIMARY Hit
AFT HITS	
1-6:	Impulse Thruster
7-9:	Hvy Photon Torpedo
10-18:	Aft Structure
19-20:	PRIMARY Hit
PRIMARY HITS	
1-6:	Primary Structure
7:	Tractor Beam
8-9:	Cloaking Device
10-11:	Shield Generator
12-13:	Sensors
14-15:	Hangar
16-17:	Engine
18-19:	Reactor
20:	C&C

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
6 Shuttles



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Cloaking Device
	Warp Engine
	Mega Disruptor
	Heavy Disruptor
	Medium Disruptor
	Heavy Photon Torpedo

Deflector Shield
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.