



Klingon Tro'Qa Fast Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/2 Speed	Fwd/Aft Defense: 12
In Service: 2307	Turn Delay: 1/2 Speed	Stb/Port Defense: 14
Point Value: 400	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 2/1
Ramming Factor: 50	Pivot Cost: 2+2 Thrust	Extra Power: 0
Warp Delay: 4 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +13
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA
Heavy Photon Torpedo
Class: Ballistic + Antimatter
Mode: Standard
Damage: X+20
Max X: 20
Range Penalty: -1 per 6 hexes
Max Range: 50 hexes
Fire Control: +4/+3/-6
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Medium Disruptor
Class: Molecular
Mode: Standard
Damage: 1d10+10
Range Penalty: -1 per 2 hexes
Fire Control: +4/+2/+2
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

Light Disruptor
Class: Molecular
Mode: Standard
Damage: 1d6+6
Range Penalty: -1 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

Deflector Shield
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

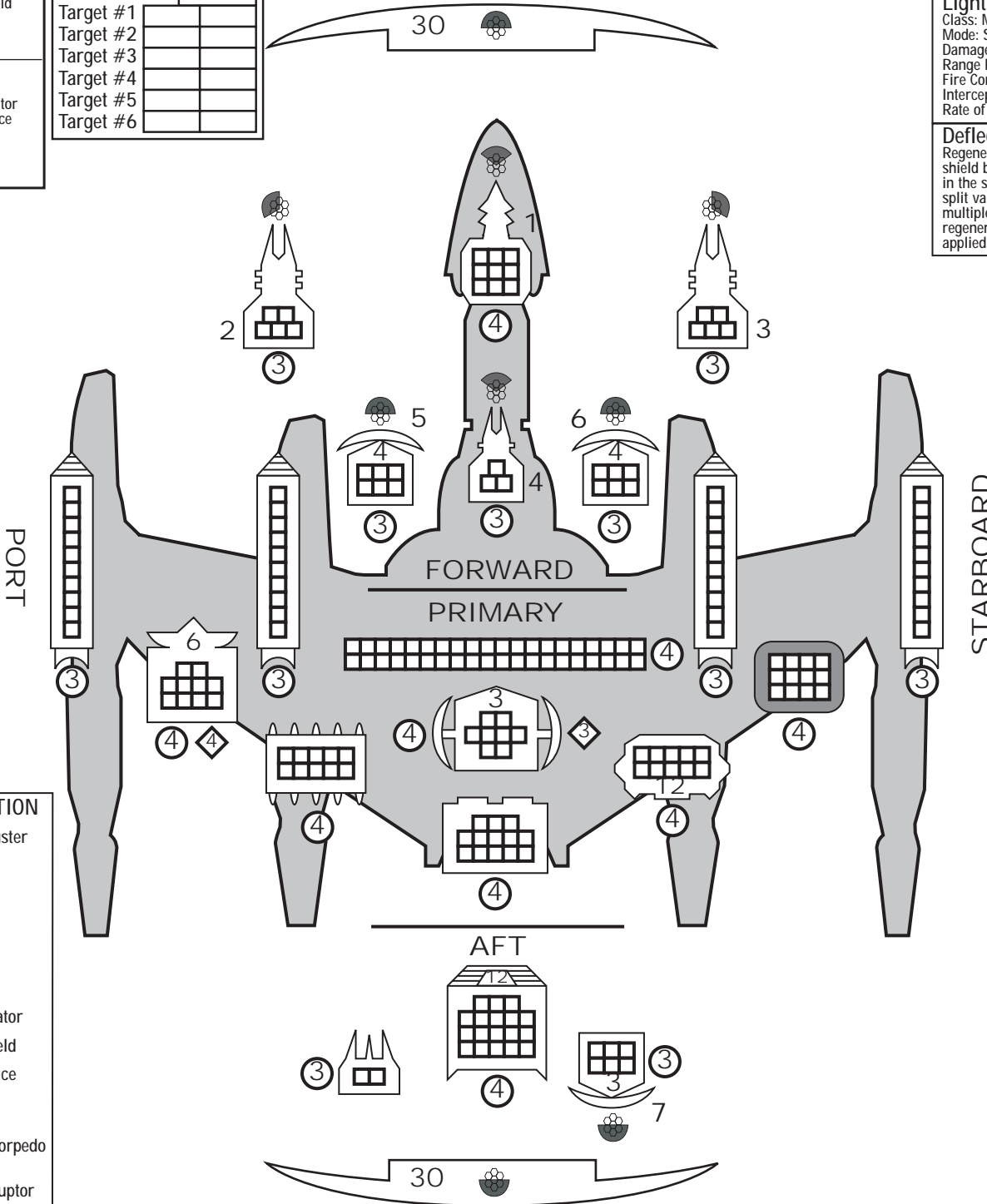
FORWARD HITS
1-3: Deflector Shield
4-5: Hvy Photon Torpedo
6-8: Medium Disruptor
9: Light Disruptor
9-17: Structure
18-20: PRIMARY Hit

SPECIAL NOTES
Atmospheric Capable
Gravitic Drive System
Impulse Drive

AFT HITS
1-5: Impulse Thruster
6-7: Deflector Shield
8: Tractor Beam
9-16: Structure
17-20: PRIMARY Hit

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

PRIMARY HITS
1-7: Warp Engine
8-9: Shield Generator
10-11: Cloaking Device
12-14: Sensors
15-17: Engine
18-19: Reactor
20: C&C



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Cloaking Device
	Warp Engine
	Hvy Photon Torpedo
	Medium Disruptor
	Light Disruptor