



Klingon Vkarzadan Destroyer

SPECS Class: Medium Ship In Service: 2262 Point Value: 300 Ramming Factor: 60 Warp Delay: 8 Turns	MANEUVERING Turn Cost: 1/2 Speed Turn Delay: 1/2 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 1+1 Thrust	COMBAT STATS Fwd/Aft Defense: 12 Stb/Port Defense: 13 Engine Efficiency: 3/1 Extra Power: 0 Initiative Bonus: +14
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA Medium Disruptor Class: Molecular Mode: Standard Damage: 1d10+10 Range Penalty: -1 per 2 hexes Fire Control: +4/+2/+2 Intercept Rating: -2 Rate of Fire: 1 per 2 turns

Light Photon Torpedo Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 10 Range Penalty: -1 per 4 hexes Max Range: 35 hexes Fire Control: +3/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
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Deflector Shield Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.
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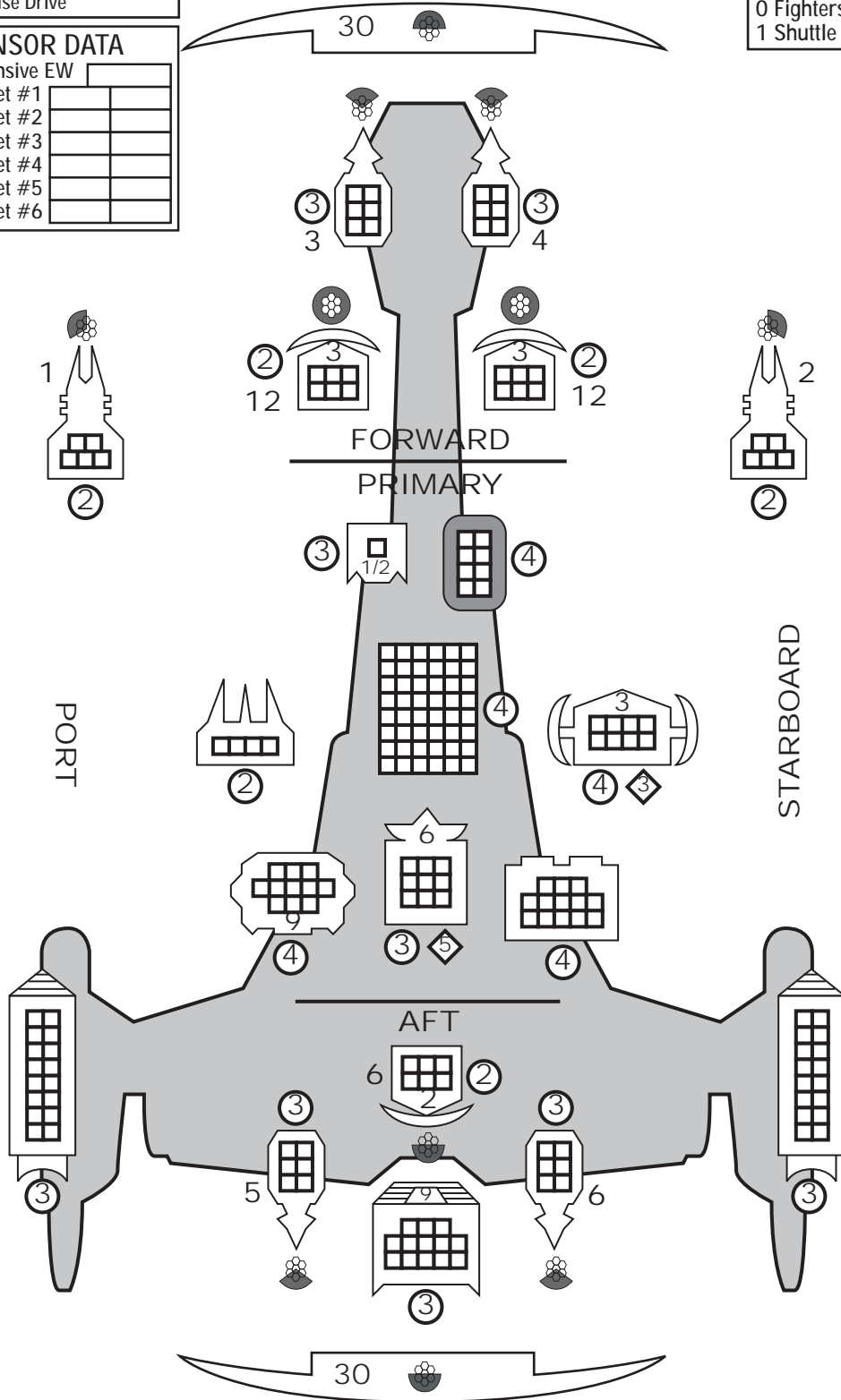
- FORWARD HITS**
1-3: Deflector Shield
4-5: Lt Photon Torpedo
6-8: Medium Disruptor
9-17: Structure
18-20: PRIMARY Hit
- AFT HITS**
1-3: Impulse Thruster
4: Deflector Shield
5-6: Lt Photon Torpedo
7-10: Warp Engine
11-17: Structure
18-20: PRIMARY Hit
- PRIMARY HITS**
1-4: Shield Generator
5-6: Tractor Beam
7-11: Sensors
12-13: Hangar
14-16: Engine
17-19: Reactor
20: C&C

SPECIAL NOTES
Gravitic Drive System
Impulse Drive

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
1 Shuttle



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Medium Disruptor
- Lt Photon Torpedo