Version 1: 2E/ST

Klingon Z-2 Light Fighter Shuttles



SPECS

Class: Shuttle In Service: 2248 Point Value: 18 each Ramming Factor: 21 Jinking Limit: N/A

MANEUVERING

Turn Cost: 1/3 Speed Turn Delay: 1/4 Speed Accel/Decel Cost: 1 Thrust Pivot Cost: 1 Thrust Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7 Stb/Port Defense: 6 Free Thrust: 8 Offensive Bonus: +4 Initiative Bonus: +12

WEAPON DATA

WLAI OH DATA
Ultralight Disruptor Bm
Number of Guns: 2 [linked]
Class: Molecular
Damage: 1d2+4
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn





SPECIAL NOTES Armor shown includes shielding. If this is deactivated, reduce all armor by 1 and increase thrust by 3. Locked-onto as individual units.

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