



Klingon K'T'akor Siege Battlecruiser

SPECS

Class: Hvy Combat Vsl
In Service: 2351
Point Value: 480
Ramming Factor: 120
Warp Delay: 7 Turns

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 14
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +8

WEAPON DATA

Mega Disruptor
Class: Molecular
Mode: Piercing
Damage: 3d10+36
Range Penalty: -1 per 3 hexes
Fire Control: +5/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Medium Disruptor

Class: Molecular
Mode: Standard
Damage: 1d10+10
Range Penalty: -1 per 2 hexes
Fire Control: +4/+2/+2
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied.

FORWARD HITS

1-3: Deflector Shield
4-5: Mega Disruptor
6-9: Medium Disruptor
10-18: Forward Structure
19-20: PRIMARY Hit

SPECIAL NOTES

Gravitic Drive System
Impulse Drive

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

AFT HITS

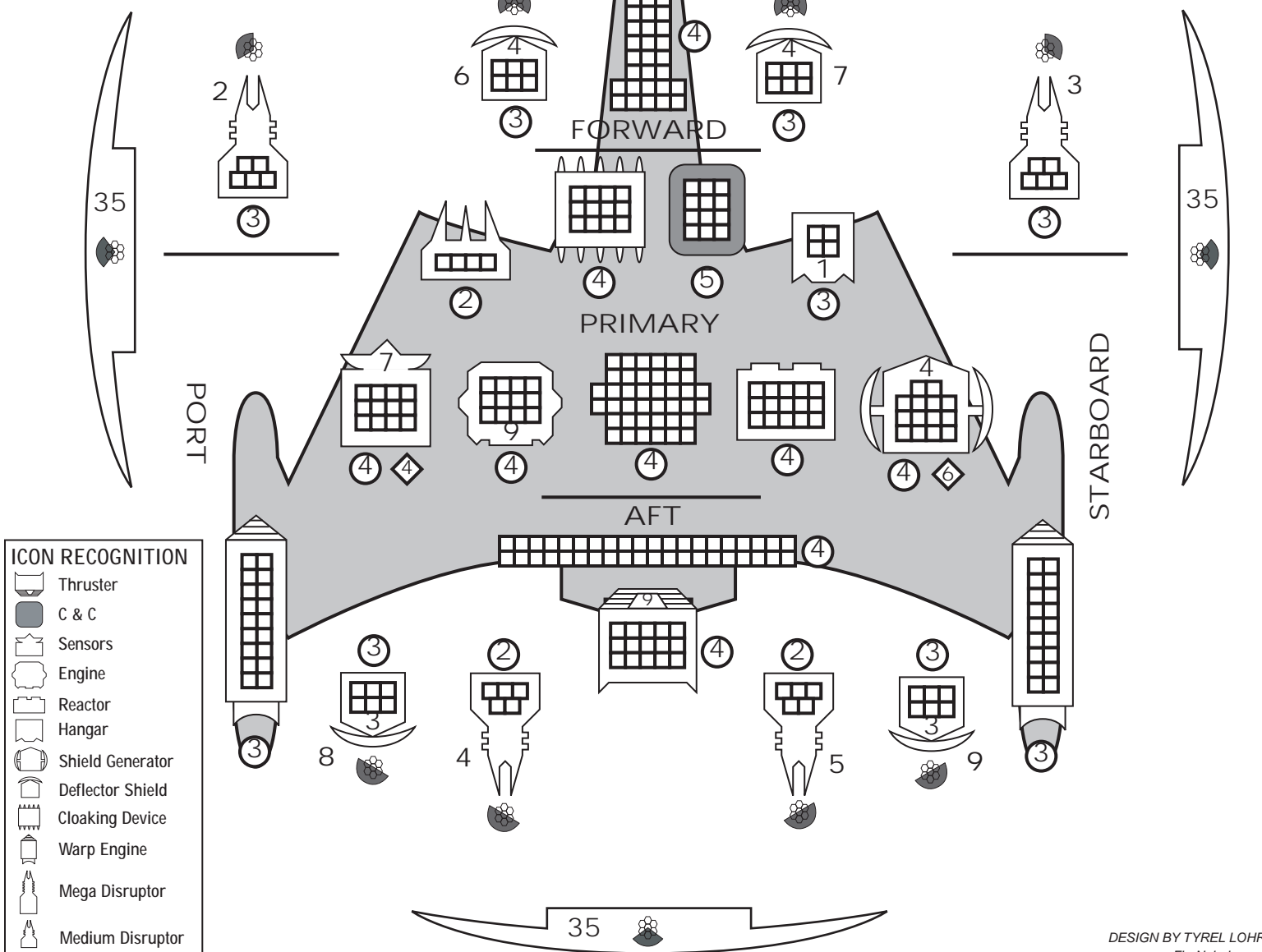
1-4: Main Thrust
5-6: Deflector Shield
7-9: Medium Disruptor
10-12: Warp Engine
13-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-6: Primary Structure
7-8: Cloaking Device
9-10: Shield Generator
11: Tractor Beam
12-14: Sensors
15-16: Hangar
17-18: Engine
19: Reactor
20: C&C

HANGAR

0 Fighters
4 Shuttles



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Mega Disruptor
- Medium Disruptor