

Romulan A'Val Torpedo Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 14
In Service: 2326	Turn Delay: 2/3 Speed	Stb/Port Defense: 13
Point Value: 580	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 5/1
Ramming Factor: 140	Pivot Cost: 2+2 Thrust	Power Shortage: -2
Warp Delay: 8 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 2 3 4 4 5 6 6 7 8 8	
Turn Delay	1 2 2 3 4 4 5 6 6 7 8 8	

WEAPON DATA	
Plasma Torpedo	⚡
Class: Ballistic + Plasma	
Mode: Standard	
Dmg: 4d10+8 (-1 per 2 hexes)	
Range Penalty: None	
Max Range: 45 hexes	
Fire Control: +4/+2/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	
Medium Disruptor	⚡
Class: Molecular	
Mode: Standard	
Damage: 1d10+10	
Range Penalty: -1 per 2 hexes	
Fire Control: +4/+2/+2	
Intercept Rating: -2	
Rate of Fire: 1 per 2 turns	
Deflector Shield	⚡
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-3:	Deflector Shield
4-6:	Plasma Torpedo
7-10:	Medium Disruptor
11-18:	Forward Structure
19-20:	PRIMARY Hit

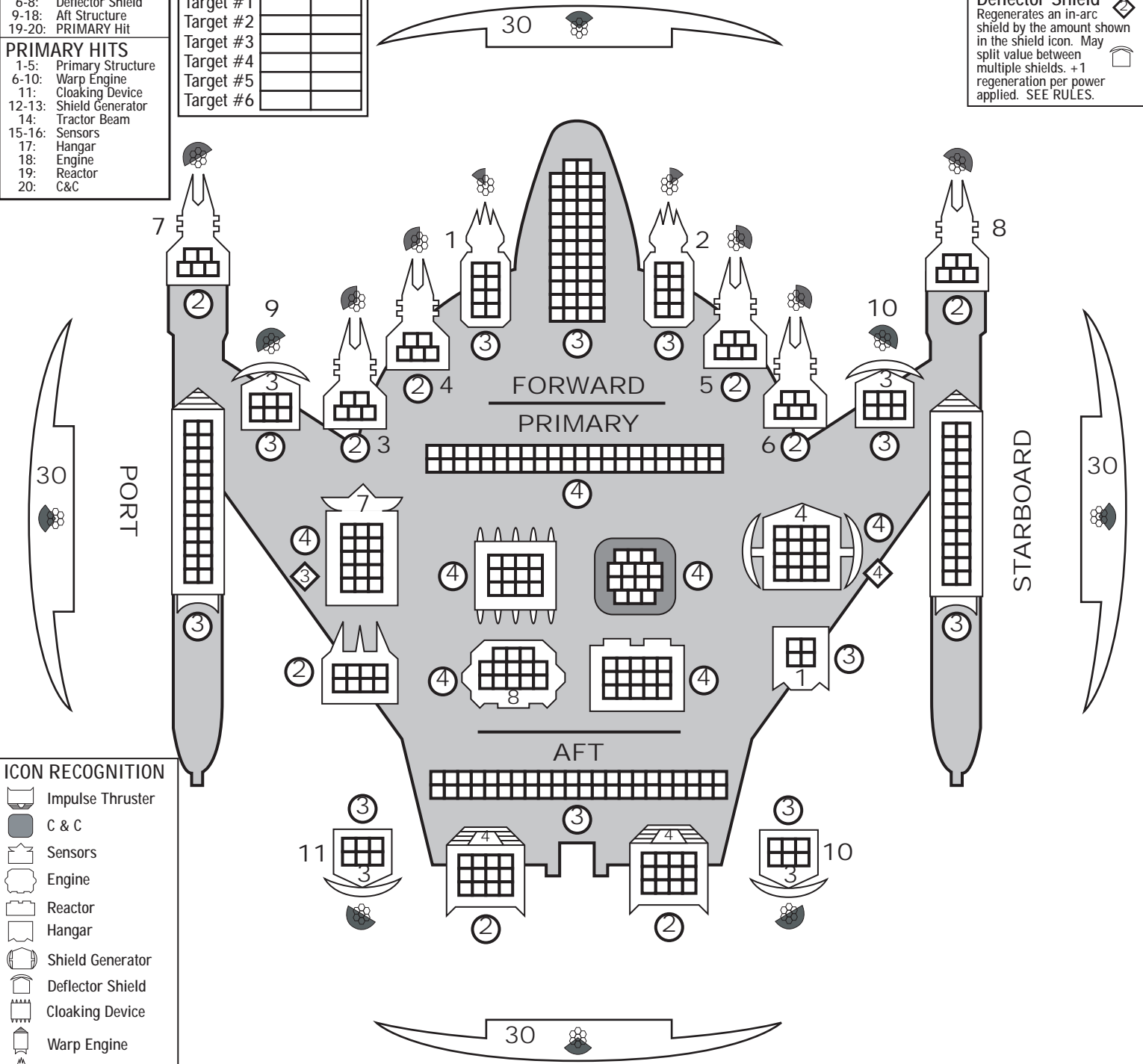
SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	

AFT HITS	
1-5:	Impulse Thruster
6-8:	Deflector Shield
9-18:	Aft Structure
19-20:	PRIMARY Hit

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS	
1-5:	Primary Structure
6-10:	Warp Engine
11:	Cloaking Device
12-13:	Shield Generator
14:	Tractor Beam
15-16:	Sensors
17:	Hangar
18:	Engine
19:	Reactor
20:	C&C

HANGAR
0 Fighters
4 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Cloaking Device
	Warp Engine
	Plasma Torpedo
	Medium Disruptor