



Romulan D'tari Defense Satellites [4]

SPECS
 Class: OSAT
 In Service: 2330
 Point Value: 250 each
 Ramming Factor: 30
 Warp Delay: N/A

MANEUVERING
 Turn Cost: N/A
 Turn Delay: N/A
 Accel/Decel Cost: N/A
 Pivot Cost: N/A
 Roll Cost: N/A

COMBAT STATS
 Fwd/Aft Defense: 8
 Stb/Port Defense: 7
 Engine Efficiency: N/A
 Extra Power: 0
 Initiative Bonus: +12

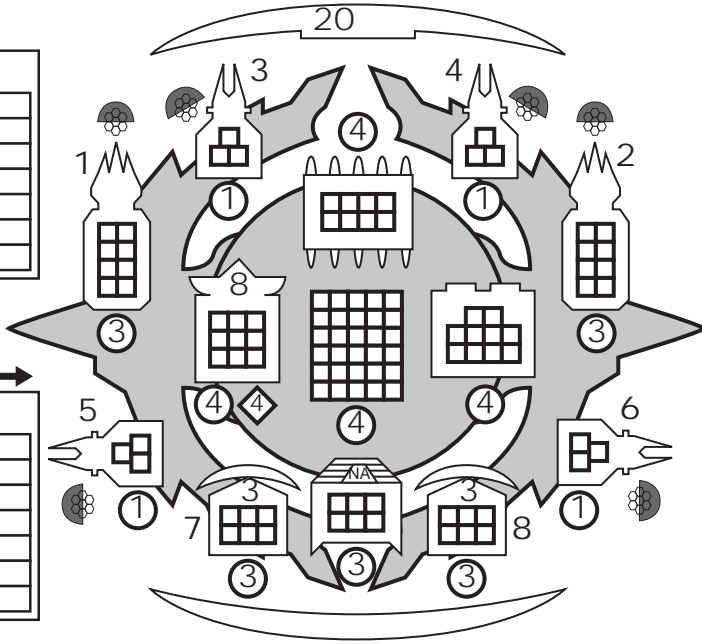
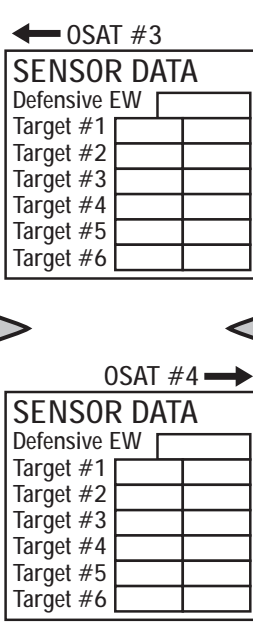
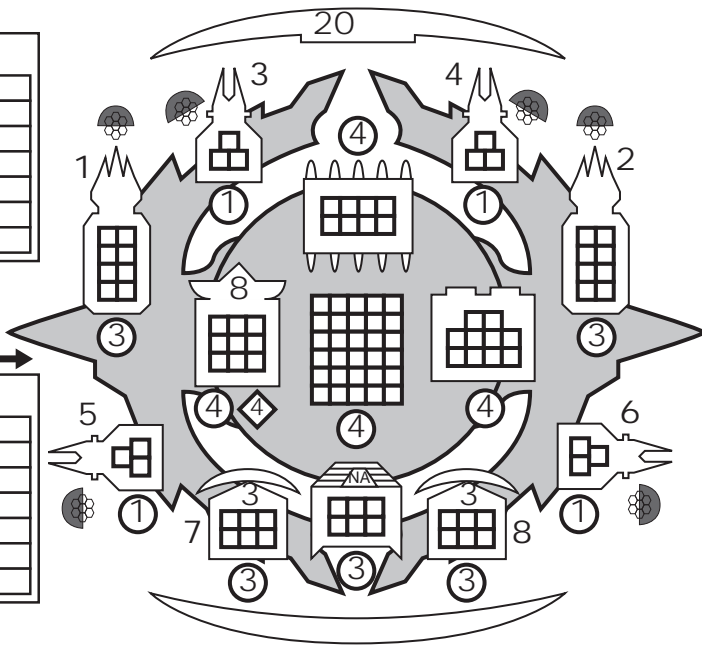
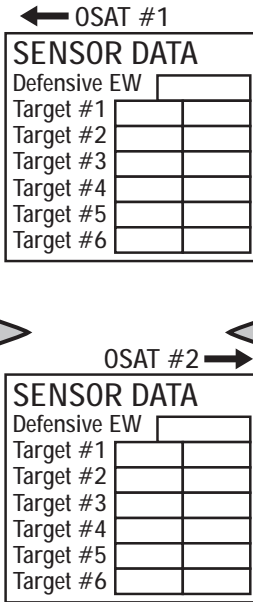
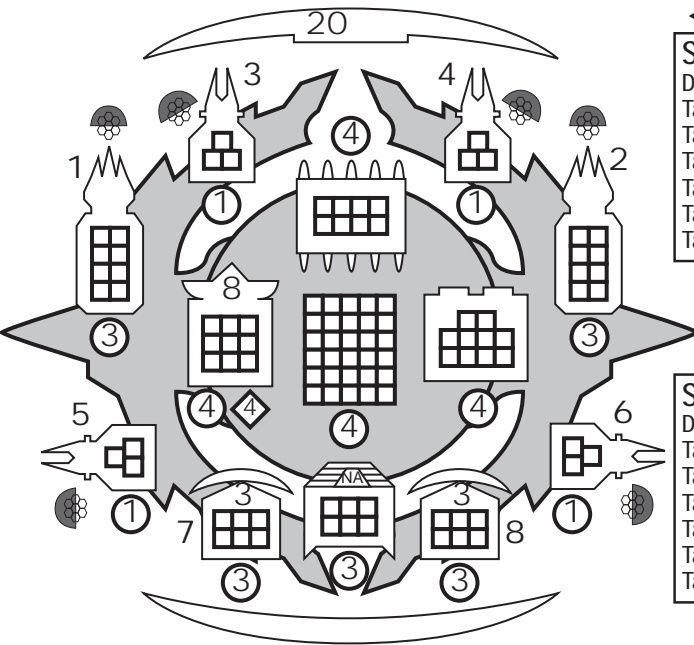
WEAPON DATA
Plasma Torpedo
 Class: Ballistic + Plasma
 Mode: Standard
 Dmg: 4d10+8 (-1 per 2 hexes)
 Range Penalty: -1 per 5 hexes
 Max Range: 45 hexes
 Fire Control: +4/+2/-5
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Deflector Shield
 Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

Light Disruptor
 Class: Molecular
 Mode: Standard
 Damage: 1d6+6
 Range Penalty: -1 per hex
 Fire Control: +3/+3/+3
 Intercept Rating: -1
 Rate of Fire: 1 per turn

PRIMARY HITS
 1-8: Structure
 9-10: Thruster
 11-12: Plasma Torpedo
 13-14: Light Disruptor
 15-16: Cloaking Device
 17-18: Sensors
 19: Reactor
 20: Deflector Shield

SPECIAL NOTES
 Gravitic Drive System
 Impulse Drive



ICON RECOGNITION

Thruster	Reactor	Deflector Shield	Cloaking Device
Sensors	Plasma Torpedo	Light Disruptor	