



Romulan Galamthri Patrol Cruiser



I-4A (Seeker of the Hunt)

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/2 Speed	Fwd/Aft Defense: 14
In Service: 2232	Turn Delay: 1/3 Speed	Stb/Port Defense: 12
Point Value: 170	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 2/1
Ramming Factor: 40	Pivot Cost: 3+3 Thrust	Power Shortage: -1
Warp Delay: 18 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

WEAPON DATA	
Blast Beam	
Class: Particle	
Mode: Raking (8)	
Dmg: 1d10+15 (-1 per 2 hexes)	
Range Penalty: -1 per hex	
Fire Control: +3/+1/+1	
Intercept Rating: -1	
Rate of Fire: 1 per 2 turns	

Light Blast Beam	
Class: Particle	
Mode: Standard	
Damage: 1d6+4	
Range Penalty: -2 per hex	
Fire Control: +2/+2/+2	
Intercept Rating: -2	
Rate of Fire: 1 per turn	

Deflector Shield	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

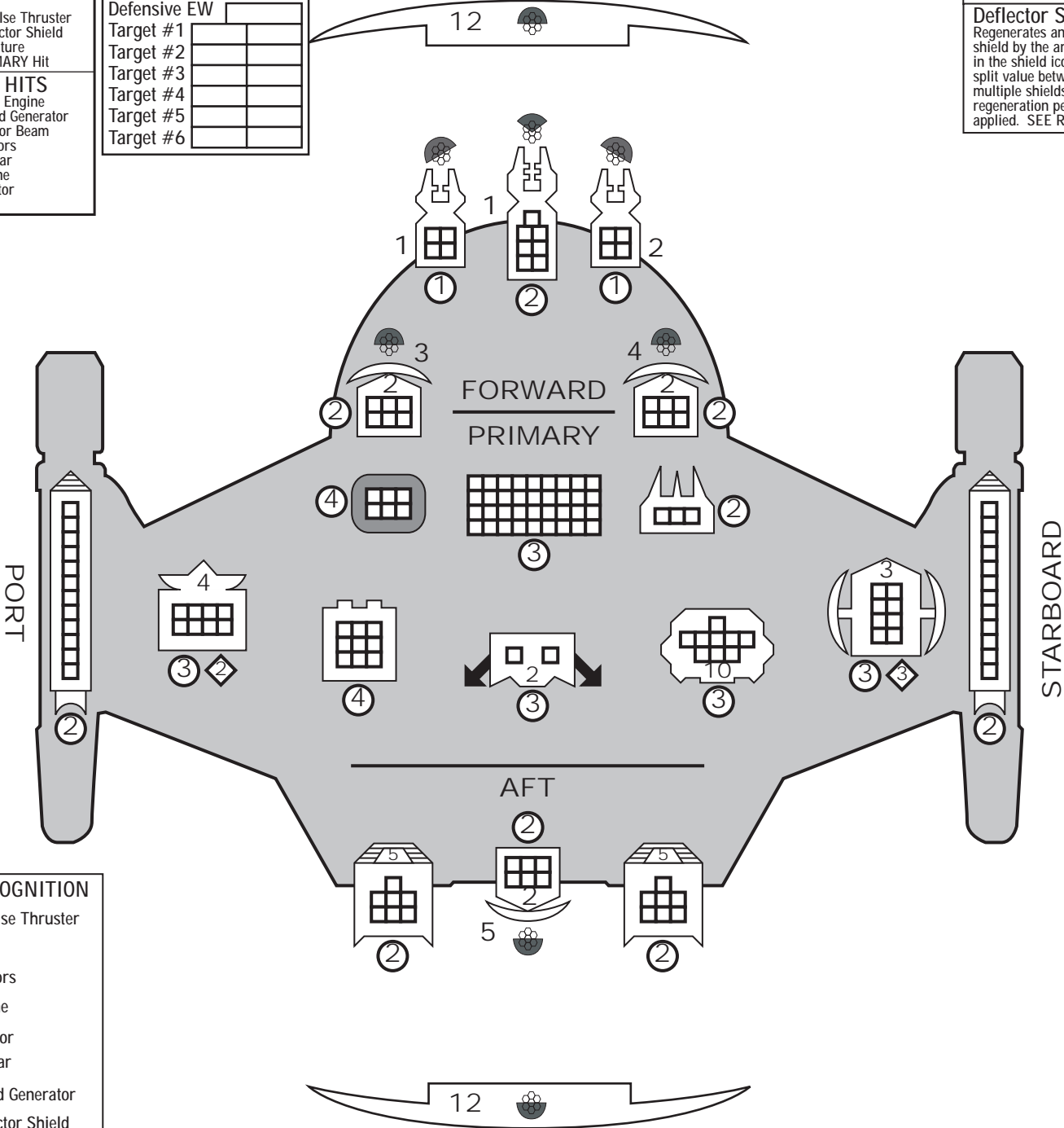
FORWARD HITS	
1-4:	Deflector Shield
5-6:	Blast Beam
7-9:	Light Blast Beam
10-17:	Structure
18-20:	PRIMARY Hit

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	

AFT HITS	
1-4:	Impulse Thruster
5-6:	Deflector Shield
7-17:	Structure
18-20:	PRIMARY Hit

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
2 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Blast Beam
	Light Blast Beam