



# Romulan Mularr Escort

<b>SPECS</b> Class: Medium Ship In Service: 2255 Point Value: 250 Ramming Factor: 30 Warp Delay: 20 Turns	<b>MANEUVERING</b> Turn Cost: 1/3 Speed Turn Delay: 1/3 Speed Accel/Decel Cost: 1 Thrust Pivot Cost: 1+1 Thrust Roll Cost: 1+1 Thrust	<b>COMBAT STATS</b> Fwd/Aft Defense: 12 Stb/Port Defense: 10 Engine Efficiency: 1/1 Extra Power: 0 Initiative Bonus: +12	<b>WEAPON DATA</b> <b>Blast Beam</b> Class: Particle Mode: Raking (8) Dmg: 1d10+15 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/+1 Intercept Rating: -1 Rate of Fire: 1 per 2 turns
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**FORWARD HITS**

1-4: Deflector Shield  
 5-7: Blast Beam  
 8-18: Structure  
 18-20: PRIMARY Hit

**AFT HITS**

1-3: Impulse Thruster  
 4-5: Deflector Shield  
 6-8: Blast Beam  
 9-11: Warp Engine  
 12-18: Structure  
 19-20: PRIMARY Hit

**PRIMARY HITS**

1-5: Shield Generator  
 6-7: Tractor Beam  
 8-11: Sensors  
 12-13: Hangar  
 14-16: Engine  
 17-18: Reactor  
 19-20: C&C

**SPECIAL NOTES**

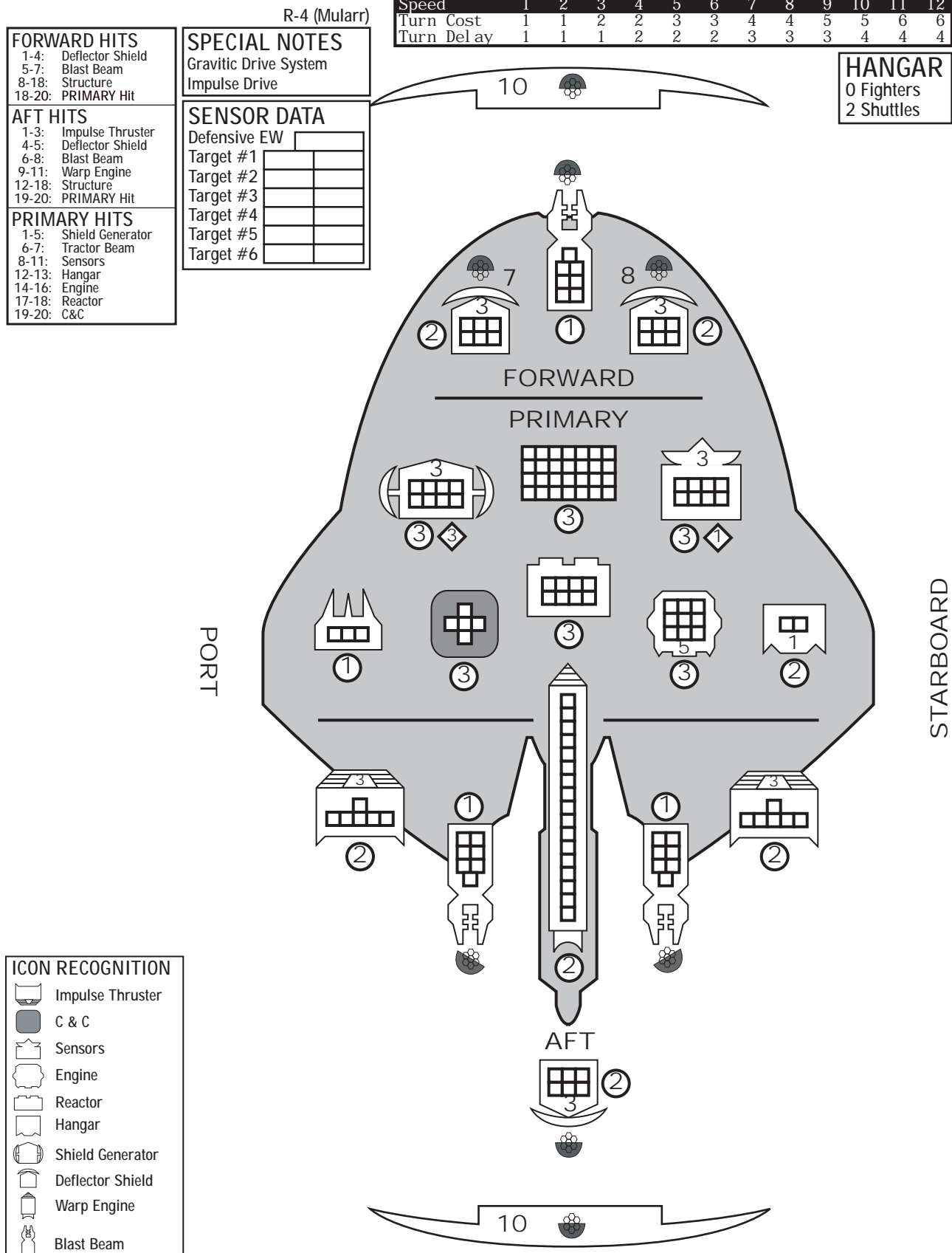
Gravitic Drive System  
 Impulse Drive

**SENSOR DATA**

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**HANGAR**  
 0 Fighters  
 2 Shuttles



**ICON RECOGNITION**

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Blast Beam