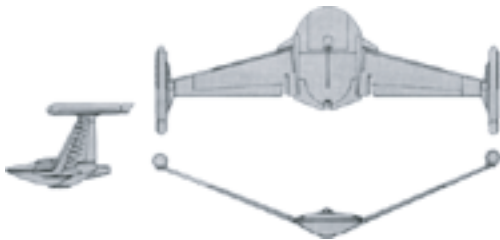




Romulan Vadaso Stelri Destroyer



V-1 (Starglider)

SPECS	Class: Medium Ship	MANEUVERING	Turn Cost: 1/3 Speed	COMBAT STATS	Fwd/Aft Defense: 11							
	In Service: 2240		Turn Delay: 1/3 Speed		Stb/Port Defense: 10							
	Point Value: 200		Accel/Decel Cost: 2 Thrust		Engine Efficiency: 2/1							
	Ramming Factor: 40		Pivot Cost: 1+1 Thrust		Extra Power: 0							
Warp Delay: 18 Turns	Roll Cost: 1+1 Thrust	Initiative Bonus: +12										
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

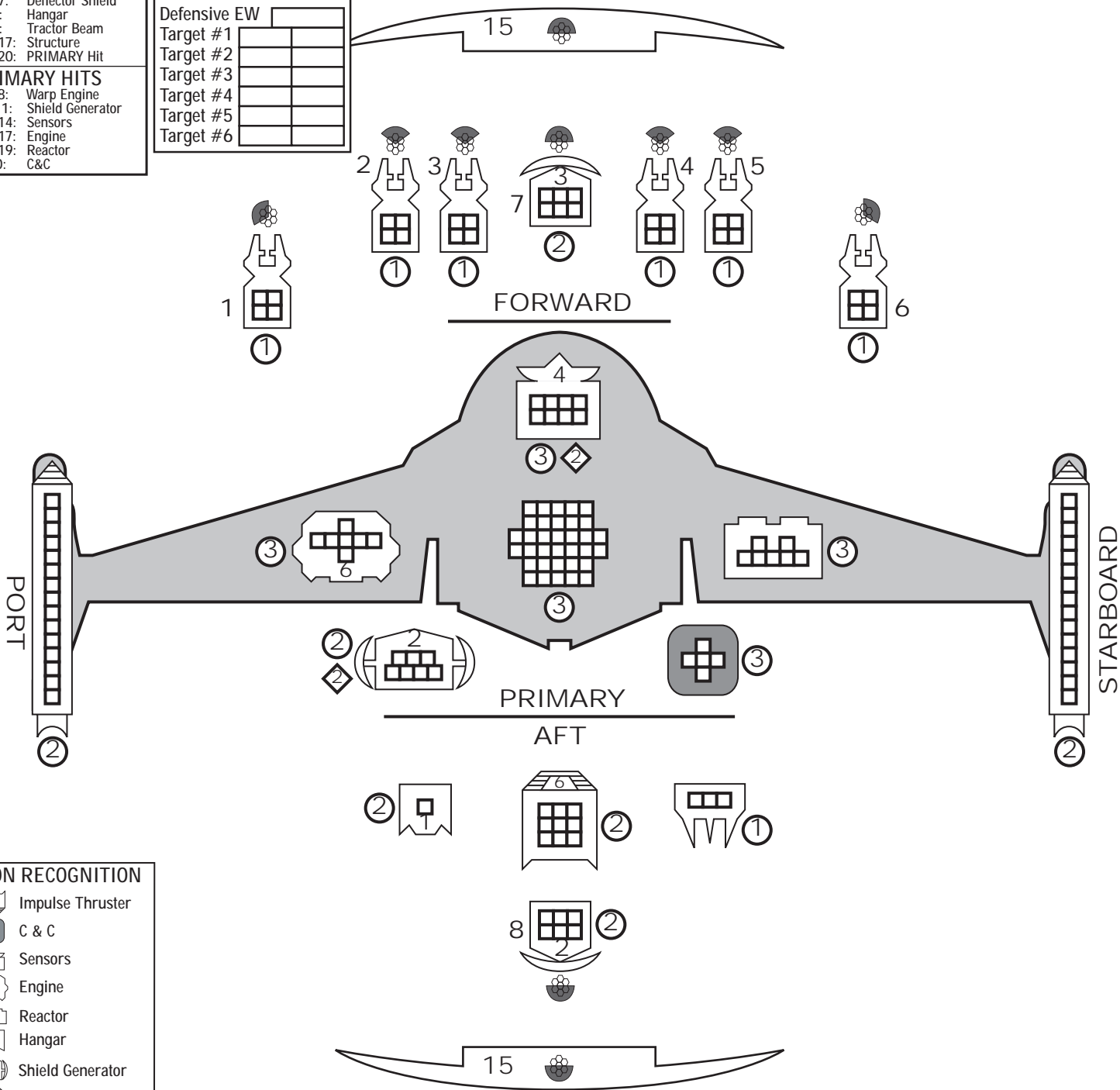
WEAPON DATA	
Light Blast Beam	
Class: Particle	
Mode: Standard	⬇
Damage: 1d6+4	
Range Penalty: -2 per hex	
Fire Control: +2/+2/+2	
Intercept Rating: -2	⬇
Rate of Fire: 1 per turn	
Deflector Shield	⬇
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS
1-3: Deflector Shield
4-8: Light Blast Beam
9-17: Structure
18-20: PRIMARY Hit
AFT HITS
1-4: Impulse Thruster
5-7: Deflector Shield
8: Hangar
9: Tractor Beam
10-17: Structure
18-20: PRIMARY Hit
PRIMARY HITS
1-8: Warp Engine
9-11: Shield Generator
12-14: Sensors
15-17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES
Atmospheric Capable
Gravitic Drive System
Impulse Drive

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
1 Shuttle



	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Light Blast Beam