

Victory Class Star Destroyer



SPECS

Class: Capital Ship
 In Service: --
 Point Value: 1200
 Ramming Factor: 330
 Hyper Cost: 24 Power

MANEUVERING

Turn Cost: 2 x Speed
 Turn Delay: 3/2 Speed
 Accel/Decel Cost: 6 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
 Stb/Port Defense: 18
 Engine Efficiency: 3/1
 Extra Power: 0
 Initiative Bonus: -1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18

WEAPON DATA

Twin Turbolaser
 Class: TurboLaser
 Mode: Standard
 Damage: 2x 1d10+8
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+1/+0
 Interception Rating: -2
 Rate of Fire: 1 per 2 turns

Quad Laser Turret
 Class: Laser
 Mode: Standard
 Damage: 2d6+4
 Range Penalty: -2 per hex
 Fire Control: +2/+3/+5
 Interception Rating: -4
 Rate of Fire: 1 per turn

Assault Concussion Launcher
 Class: Ballistic
 Mode: Pulse
 Damage: 12 1d5 Times
 Maximum Pulses: 4
 Grouping Range: +1 per 3
 Range: 20 hexes
 Fire Control: +3/+2/+1
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

FORWARD HITS

- 1-3: Retro Thrust
- 4: Hangar
- 5-8: Twin Turbolaser
- 9-10: Asslt Concussion
- 11: Tractor Beam
- 12-18: Forward Struct
- 19-20: PRIMARY Hit

SIDE HITS

- 1-4: Port/Stb Thrust
- 5-6: Assault Concussion
- 7: Quad Laser
- 8-10: Twin Turblaser
- 11-18: Port/Stb Struct
- 19-20: PRIMARY Hit

AFT HITS

- 1-5: Main Thrust
- 6-7: Twin Turbolaser
- 8-9: Shield Generator
- 10-11: Asslt Concussion
- 12: Tractor Beam
- 13-18: Aft Struct
- 19-20: C-in-C

PRIMARY HITS

- 1-9: Primary Struct
- 10-12: Hyperdrive
- 13-14: Sensors
- 15-16: Engine
- 17-18: Hangar
- 19-20: Reactor

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

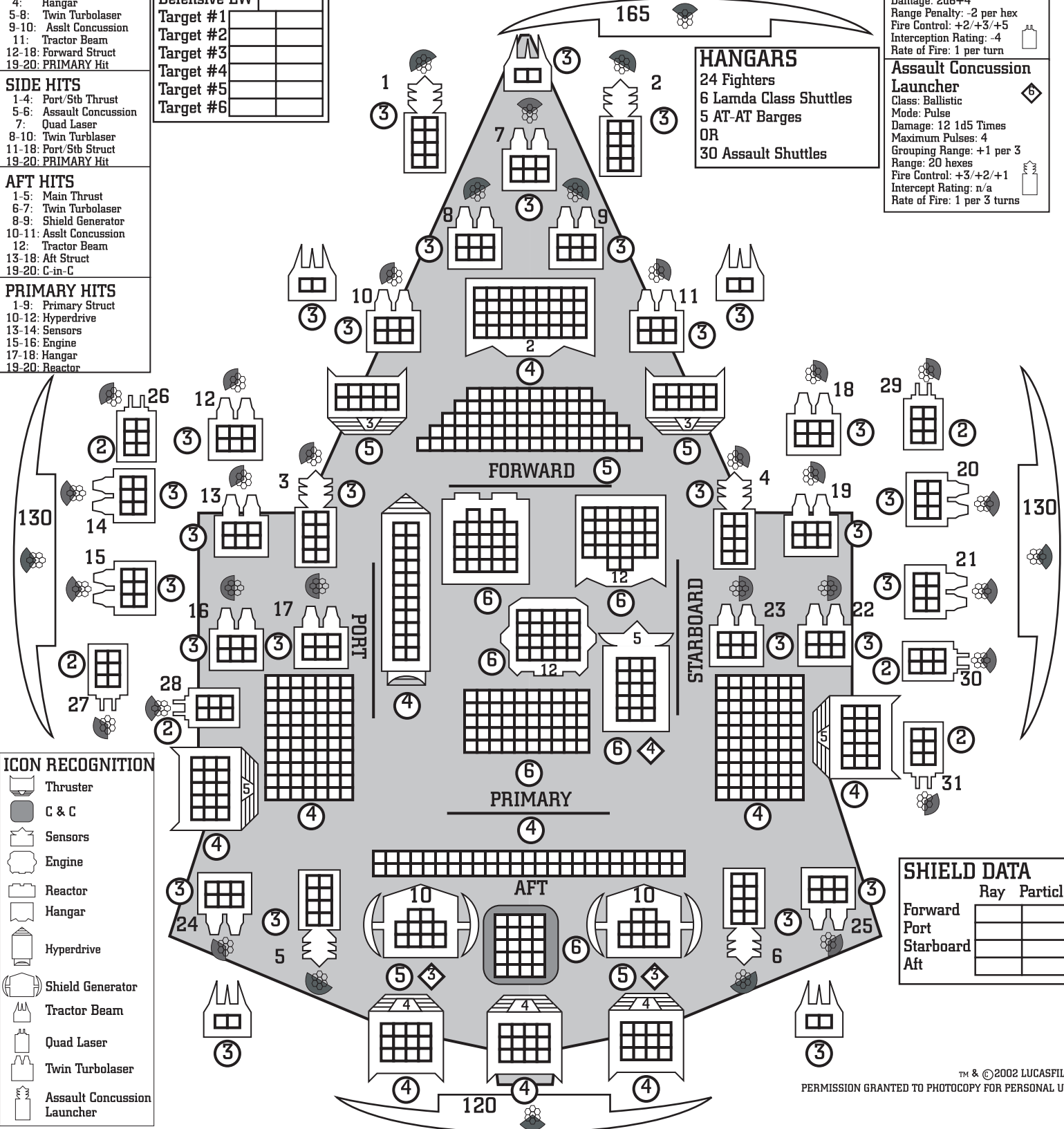
Target #4

Target #5

Target #6

HANGARS

24 Fighters
 6 Lamda Class Shuttles
 5 AT-AT Barges
 OR
 30 Assault Shuttles



ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Tractor Beam
- Quad Laser
- Twin Turbolaser
- Assault Concussion Launcher

SHIELD DATA

	Ray	Particle
Forward		
Port		
Starboard		
Aft		