

## Incom T-65 X Wing Fighters

SPECS

Special Notes:

2 per turn

Atmospheric, Hyperdrive

a die roll of 5-6 on a d6 per turn

Angle Deflector Shields, 2 points

R2 Unit: May repair 1 point of damage on

Can carry 6 proton torpedoes launch rate

Class: Medium Ftr In Service: -2 ANH Point Value:70 ea Ramming Factor:19 Jinking: 8 Levels

## **MANEUVERING**

Turn Cost: 1/3 Speed Turn Delay: O Acc/Dec Cost: 1 Thrust Pivot Cost: n/a Roll Cost: 1 Thrust

SHIELD

**COMBAT STATS** Fwd/Aft Defense: 7 Stb/Port Defense: 7 Free Thrust: 12 Offensive Bonus: +5 Initiative Bonus: +18

## Flight Level Combat

5 or more above= 0 Hit 3-4 above = 1/6 Hit1-2 above = 1/3 Hit

0-2 below = 1/2 Hit3-4 below = 2/3 Hit

5-6 below = 5/6 Hit7 or more below = All Hit

## **WEAPON DATA**

Ouad Laser Cannon Number of Guns: 1 Class: Laser Cannon Damage: 2d6+6 Range Penalty: -2 per hex Fire Control: n/a

Rate of Fire: Once per turn

Proton Torpedo Cost: 5 Combat Points Class: Ballistic Damage: 10

Max Range: 5 Hexes Fire Control: +3/+3/+3Intercept Rating: n/a

